

VisualCAM 2018 MILL Quick Start Guide

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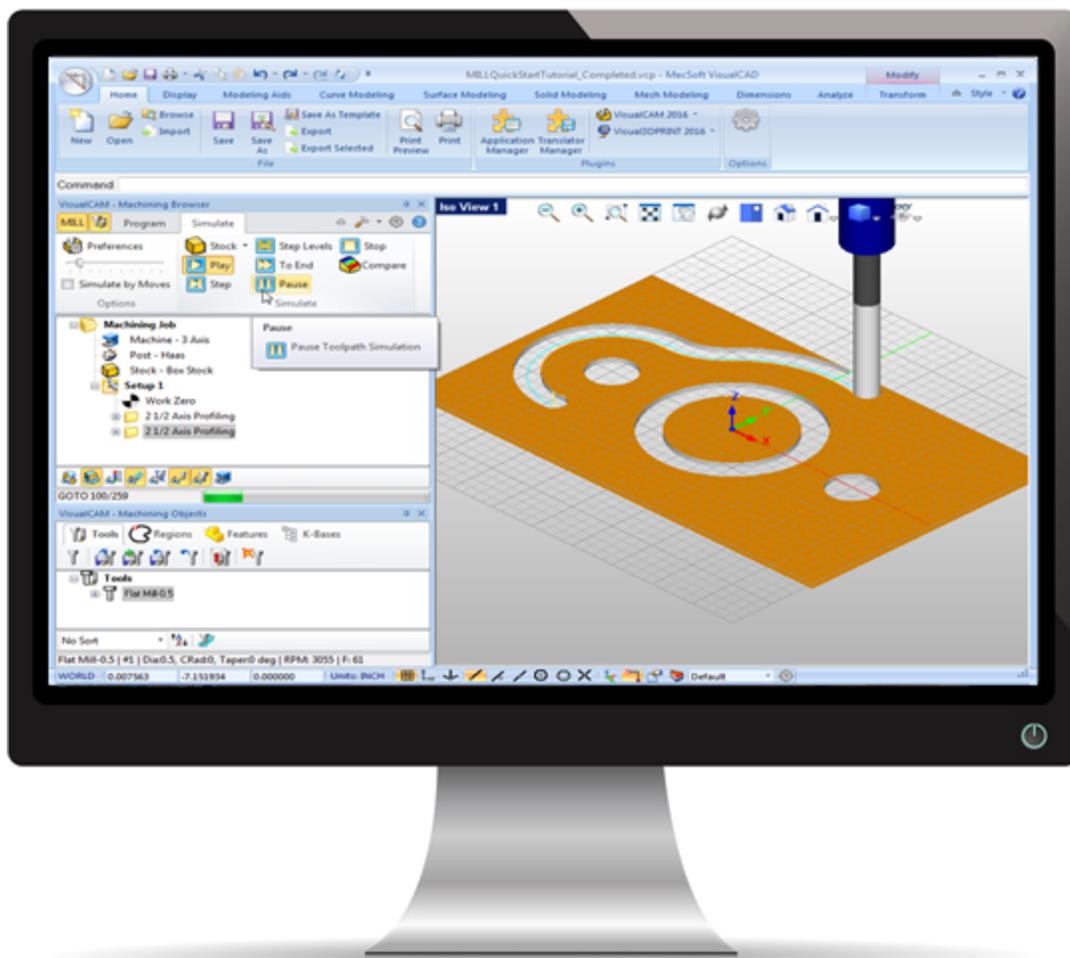
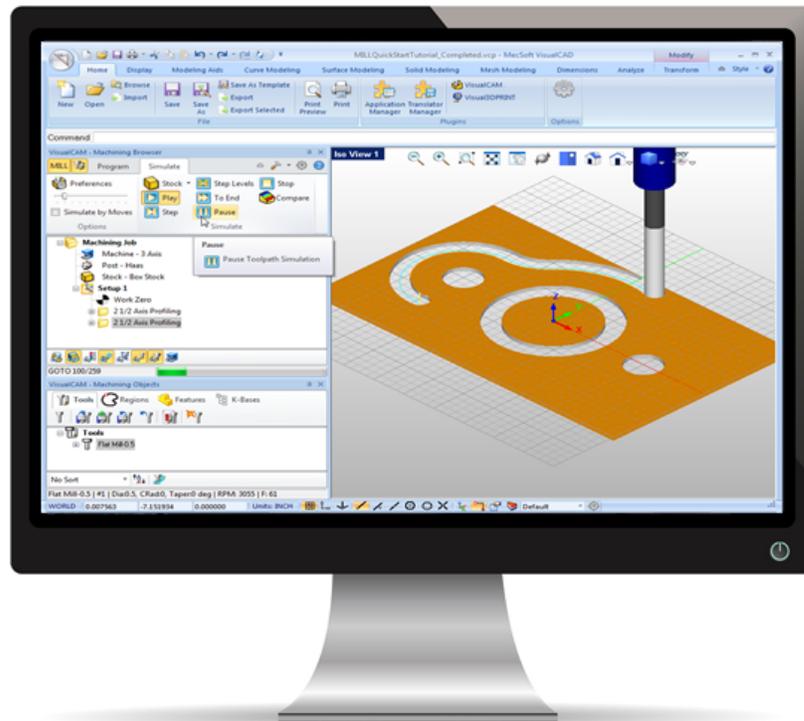


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About this Guide



1.1 Useful Tips

Here are some useful tips that will help you use this guide effectively.

1. Copy the tutorial files to a location other than the installation folder to make sure you have read/write privileges to the files.
2. Once you start working with the tutorial file, save your work periodically!
3. Don't stress out too much if you are having trouble with the tutorial. Call us or send us email and we can help you out.
4. Most of all have fun!

1.2 About the MILL Module

The [VisualCAM 2018 MILL](#) module offers fast gouge free solids/surface model machining technology coupled with cutting simulation/verification capabilities running inside [VisualCAD](#) for programming CNC Mills. This integration allows for seamless generation of toolpath and cut material simulation/verification within [VisualCAD](#), for programming milling machines that support 3, 4 and 5 axis continuous machining.

The module also comes with numerous post-processors to output the programmed G-code to some of the most popular machines on the market. A simple and well thought out user

interface makes this system one of the most intuitive and easy to use milling systems available today.

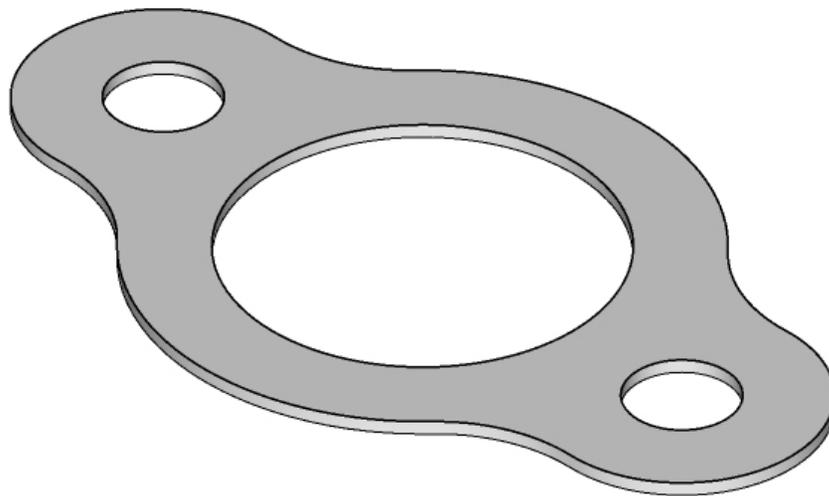
You can work with the native [VisualCAD](#) data as well as use any of the data types that can be imported into [VisualCAD](#) such as solids, surfaces and meshes. Then you can use the [VisualCAM 2018 MILL](#) module with its wide selection of tools and toolpath strategies to create machining operations and associated toolpaths for CNC Mills. These toolpaths can then be simulated and verified, and finally post-processed to the controller of your choice.

1.3 Using this Guide

If you have installed [VisualCADCAM](#) successfully on your computer and are now looking at the blank screen of [VisualCAD](#) and wondering what to do next, this is the guide for you. This guide will explain how to get started in using the [VisualCAM 2018 MILL](#) module to program a simple part through an example.

This guide will illustrate machining of a simple prismatic part such as this gasket using 2-1/2 Axis milling operations. Even though we have created a 3D representation of the gasket, it will become apparent as we go that we can machine this using just 2D curves. The reason we are able to do this is because of the prismatic nature of this model, which means that the curves can be treated as the edges of vertical walls in the geometry.

This guide has two associated [VisualCAD](#) files that you can find located in the [QuickStart](#) folder under the installation folder of [VisualCAM 2018](#). The first file is a completed file that contains all of the completed toolpaths and machining operations and represents the file that you should end up with after working through the tutorial. The other file is a starter file that contains only the geometry. Use the completed file as a reference. Copy the starter file and use this file to begin the tutorial.



MILLQuickStartTutorial.vcp

Getting Ready

2.1 Running VisualCAM 2018

Locate the [VisualCADCAM 2018](#) shortcut on your desktop and double click to launch the application.

Alternatively you can also click on the Windows [Start](#) button and select [All Programs](#). Go to the program group containing [VisualCADCAM 2018](#). (The name of this program group will usually be called [VisualCADCAM 2018](#), unless you specified otherwise during setup.)

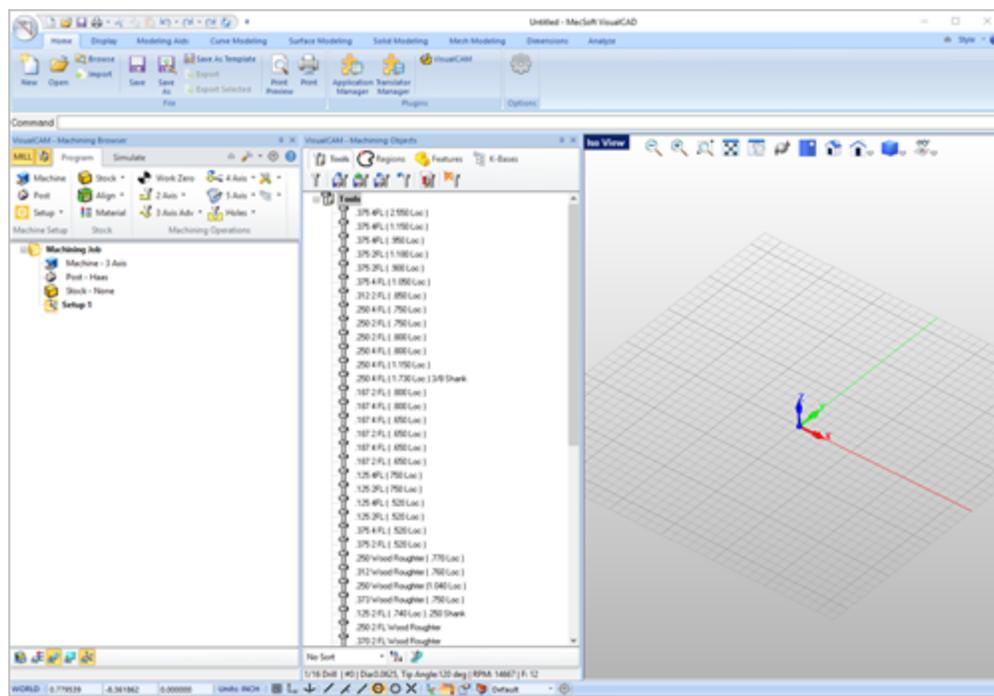
Once you locate the program group, select it and then select [VisualCADCAM 2018](#) to launch the application.

If the installation was successful, upon launching of [VisualCADCAM 2018](#) you should observe a menu entry called [VisualCAM 2018](#) on the [Home Ribbon Bar](#) menu of [VisualCAD](#).

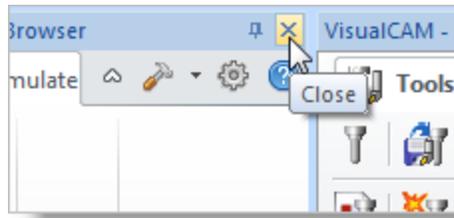
If you do not see this menu entry then please check the [On Line Help](#) document of the product (found in the installation folder) for help with trouble shooting the installation.

2.2 About the VisualCAM Display

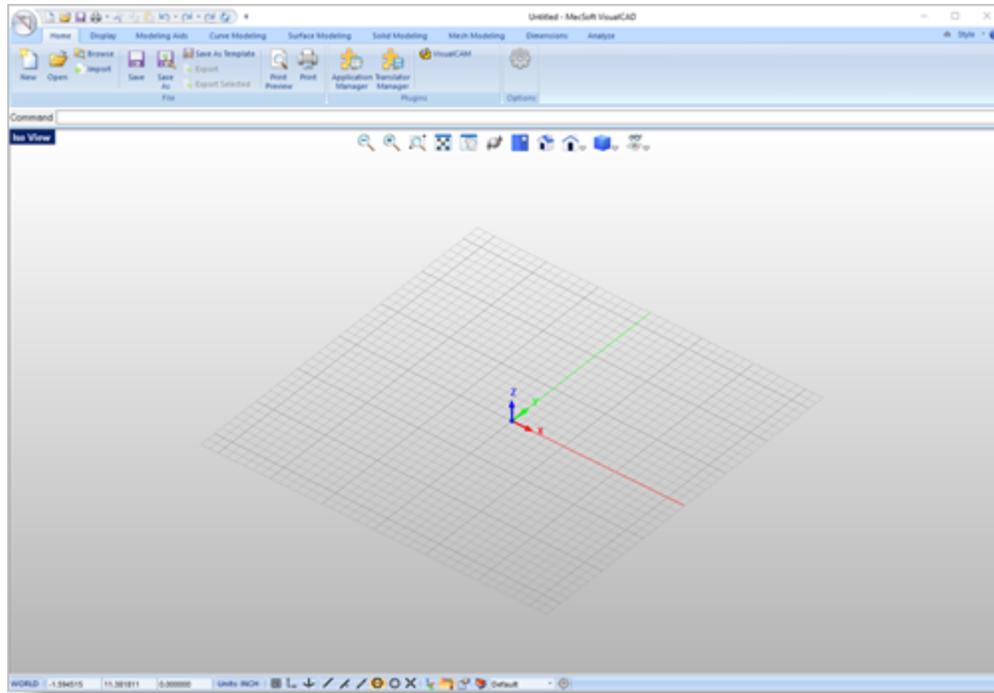
Before we begin, let's talk a bit about the [VisualCAD](#) display. When you run [VisualCAD](#) for the very first time, your screen may look this.



These windows on the left belong to plug-in modules that are currently loaded. For now, let's close all of them.



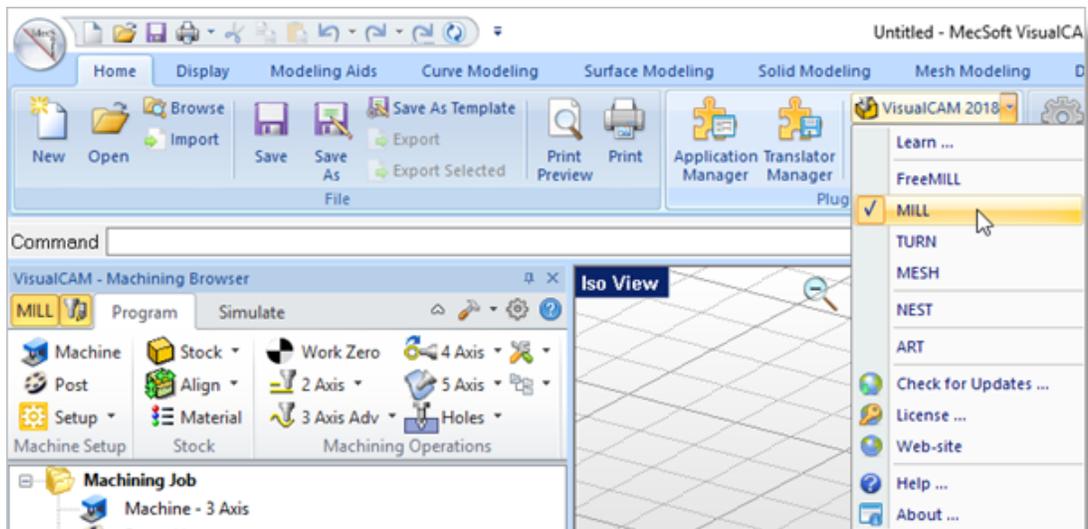
With all plug-in modules closed your screen will look like this:



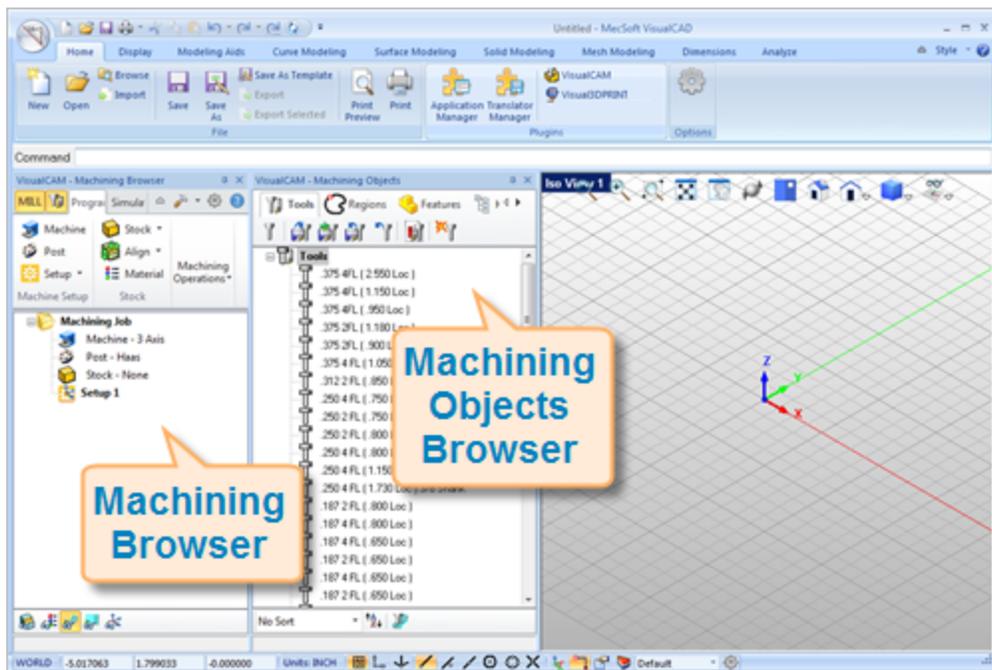
2.3 Launch the MILL Module

Now, let's begin by launching the [VisualCAM 2018 MILL](#) module.

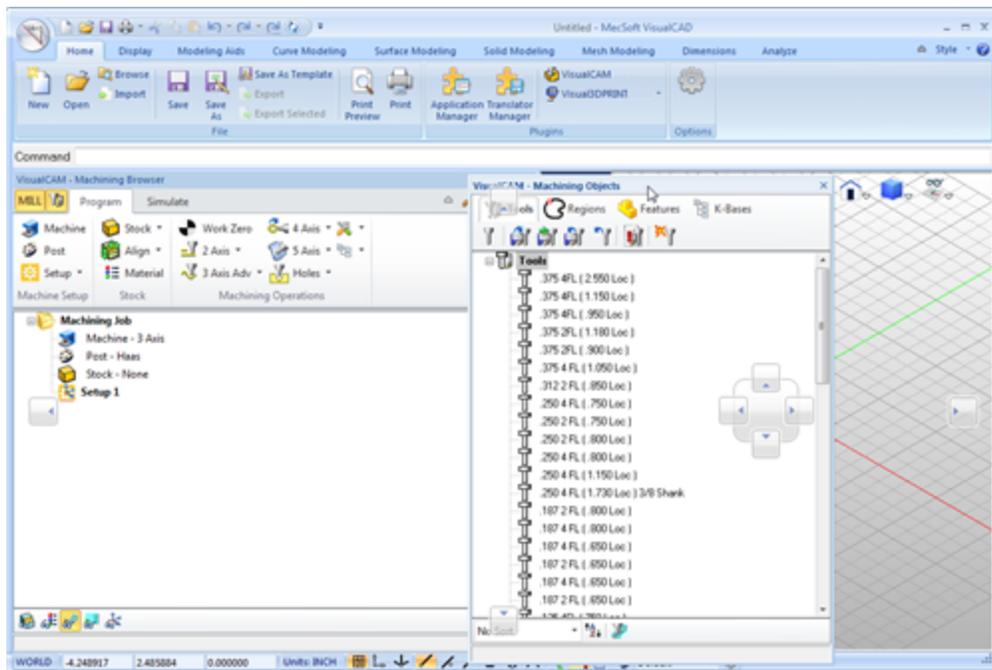
1. From the [Plugins](#) pane of VisualCAD's Home Ribbon Bar, you will see the [VisualCAM 2018](#) main menu item.
2. Drop-down the menu and pick [MILL](#) to load the [MILL](#) module.



3. Docked on the left you will see the **Machining Browser** and the **Machining Objects Browser**. When you first run VisualCAM 2018, these two browsers may be docked side by side. However, you can move them anywhere on the screen that feels comfortable for you.



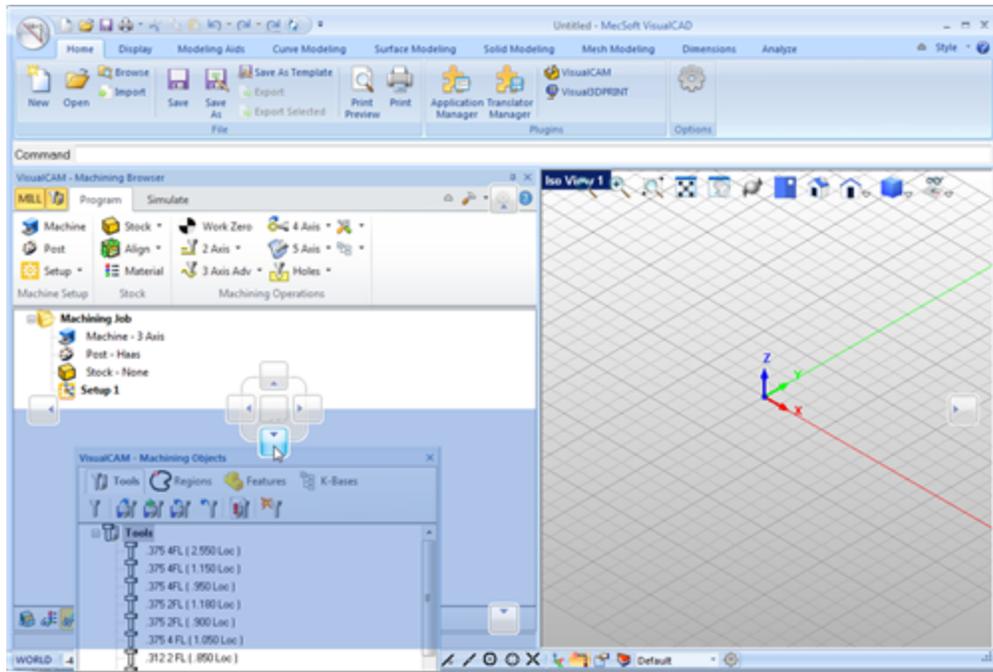
4. For example, let's move the **Machining Objects Browser** so that it displays under the **Machining Browser** on the left. Simply left-click and hold the title bar of the browser and drag it around on your screen.



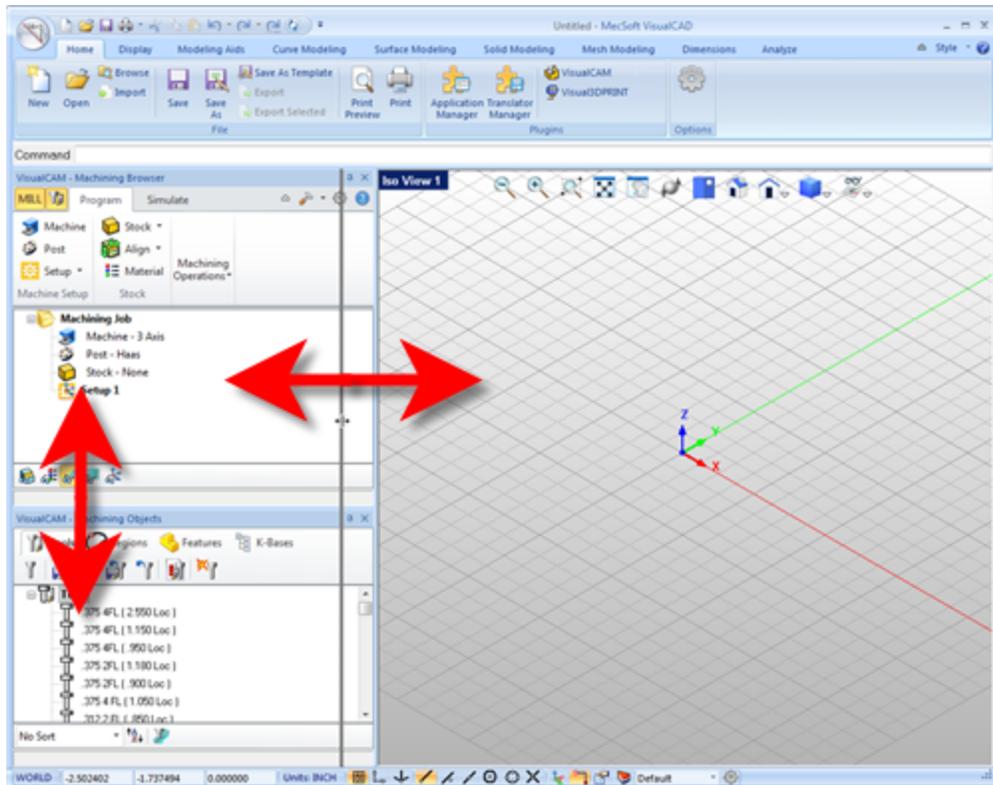
While doing so, you will see the docking widget display in the background with directional buttons allowing you to choose screen locations relative to the active window.

5. We'll drag the **Machining Objects Browser** over the base of the **Machining Browser** until the cursor activates the bottom directional button.

When the preview of the new location displays, let go of the right-mouse button and the browser will move to that location.



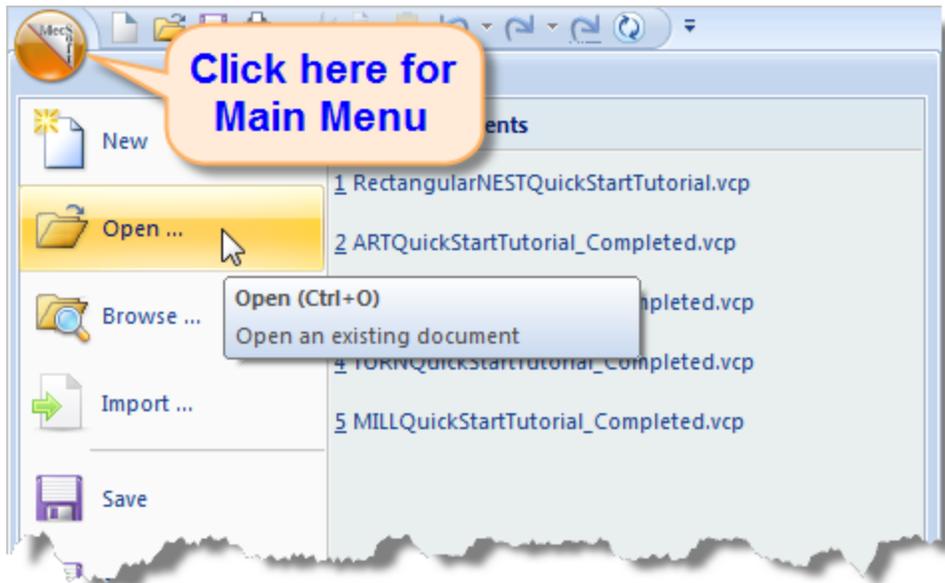
6. You can also re-size the height and width of each browser making sure that all of the command icons and menus are easily accessible.



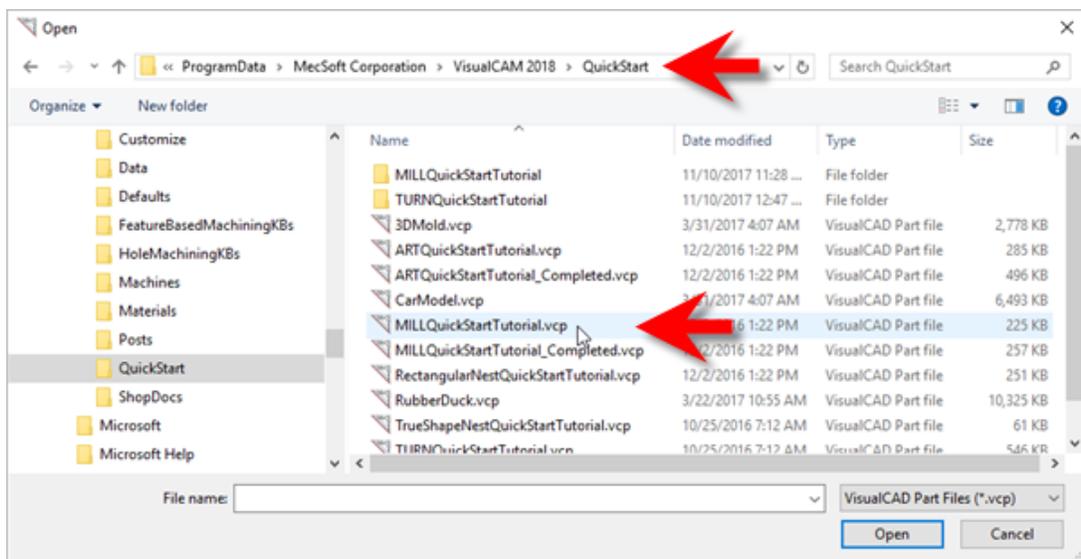
2.4 Load the Part Model

“Part” refers to the geometry that represents the final manufactured product. You can create parts within VisualCAD or import geometry created in another CAD system.

1. From VisualCAD's Main Menu, select Open.

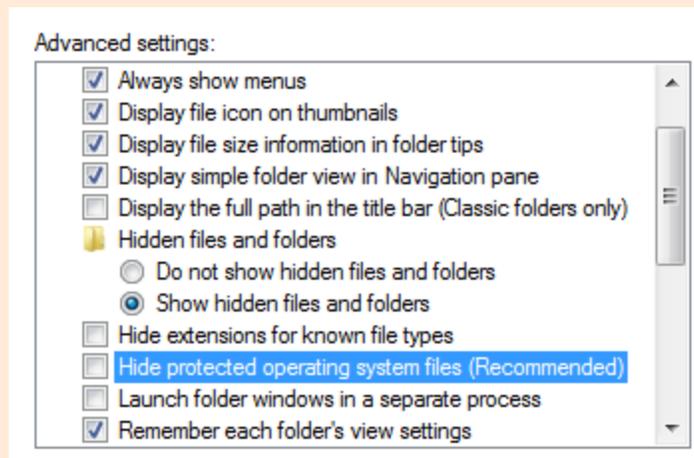


2. From the Open dialog box, select the MILLQuickStartTutorial.vcp file from the C:\ProgramData\MecSoft Corporation\VisualCAM 2018\QuickStart\ folder. As mentioned before, it is advisable to make a copy of this part at a suitable alternative folder so that you have write privileges to modify the part.



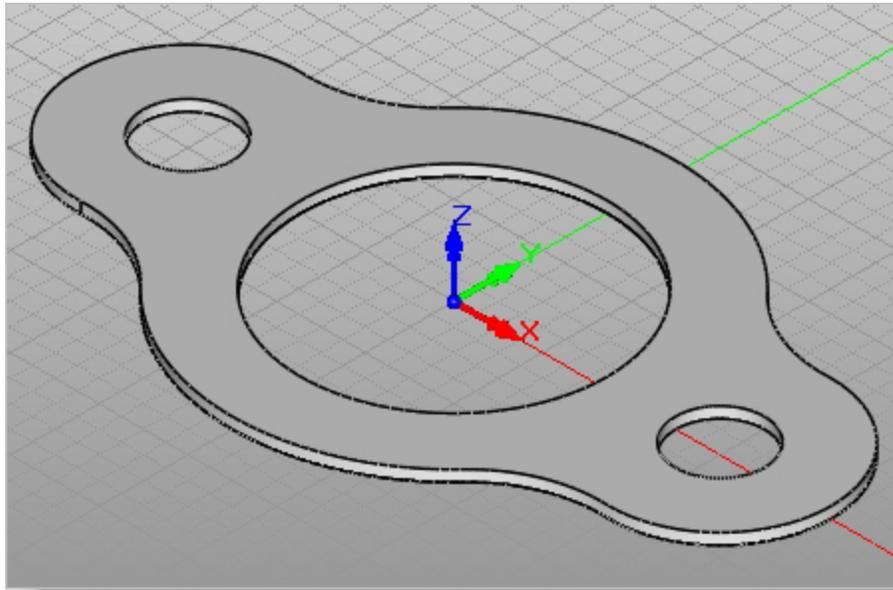
! By default, the `ProgramData` folder is "hidden" from view. Here are the steps to Show hidden files and folders:

1. For Windows 7/8 users: Go to Control Panel > Appearance and Personalization > Folder Options.
For Windows 10 users: Go to Control Panel > Appearance and Personalization > File Explorer Options.
2. Select **View** tab and under advanced settings select **Show Hidden files and folders**, clear the check boxes for:
 - Hide extensions for known file types
 - Hide protected operating system files (Recommended)



3. Click **Apply** and **OK**.

The part appears as shown below



MILLQuickStartTutorial.vcp

! You can import solid models, Stereo-Lithography (both ASCII and binary) format files. Surfaces and Solids can be imported from IGES, STEP, Rhino (*.3dm), Parasolids (*.x_t, *.X_b), SAT and DXF / DWG files. Faceted (triangulated) models can be imported from STL, VRML, Raw Triangle, or Rhino Mesh.

3. From the **View** toolbar, select the **Isometric View** to work in.



2.5 Machining Strategy

Based on the type of geometry of this part, we will machine this model out of a 10 x 6 x 1/8 inch poplar wood sheet. Since the part is relatively thin and prismatic, we will machine this out by using only a single type of machining operation - 2-½ axis machining method called Profiling. We will also use just a single 0.5 inch flat end mill for performing all machining. We will also assume that the wooden sheet will be held to the machine table or the spoil sheet on the table using double-sided tape or a vacuum table requiring no clamps or fixtures.

2.6 Main Programming Steps

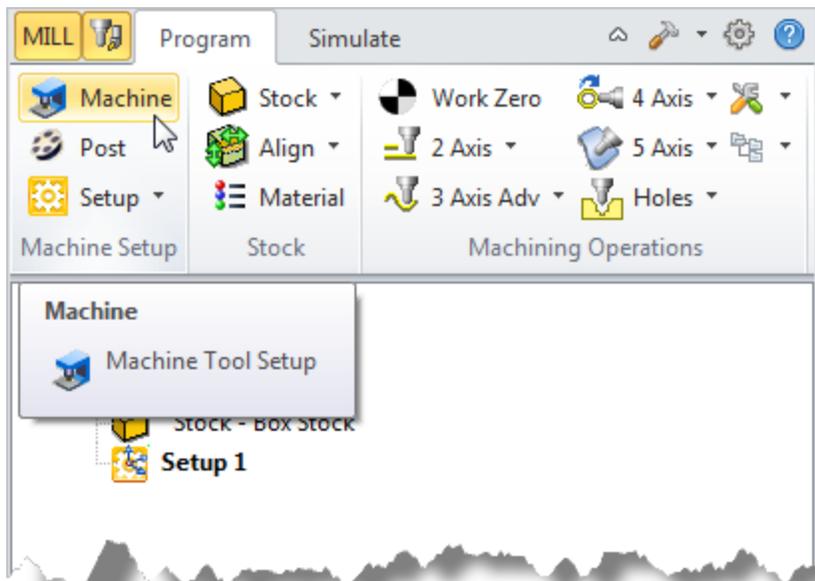
The following steps will be followed in machining this model. Some of these steps will have to be performed just once and others may have to be repeated to complete the machining.

1. Define the **Machine** and **Post-processor** to use.
2. Define the **Machining Setup** including **Stock Geometry**, **Material** and **Work Zero**.
3. Create and **Select** a **Tool** to use for machining.
4. Create the **Machining Operations** including the **Feeds and Speeds**, the **Clearance Plane** and other **Cutting Parameters**.
5. **Generate** the toolpaths.
6. **Simulate** the toolpaths.
7. **Post Process** the toolpaths.
8. Generate **Shop Documentation**.

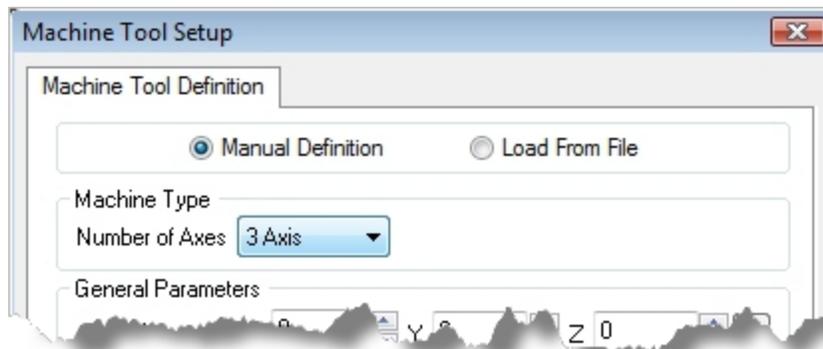
2.7 Define the Machine Tool

Let's start by defining the **Machine** to use for this job.

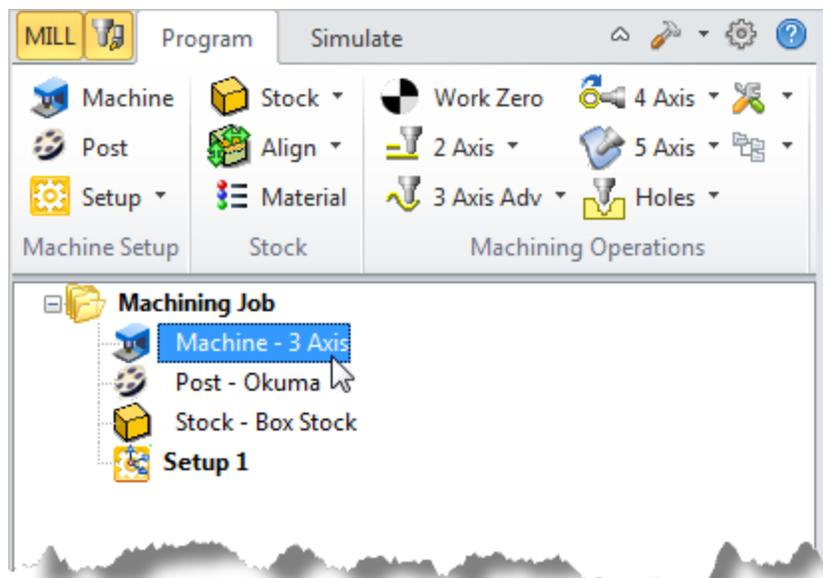
1. From the **Program** tab select **Machine** to display the dialog box.



2. Under **Machine Type**, set the **Number of Axes** to **3 Axis**.



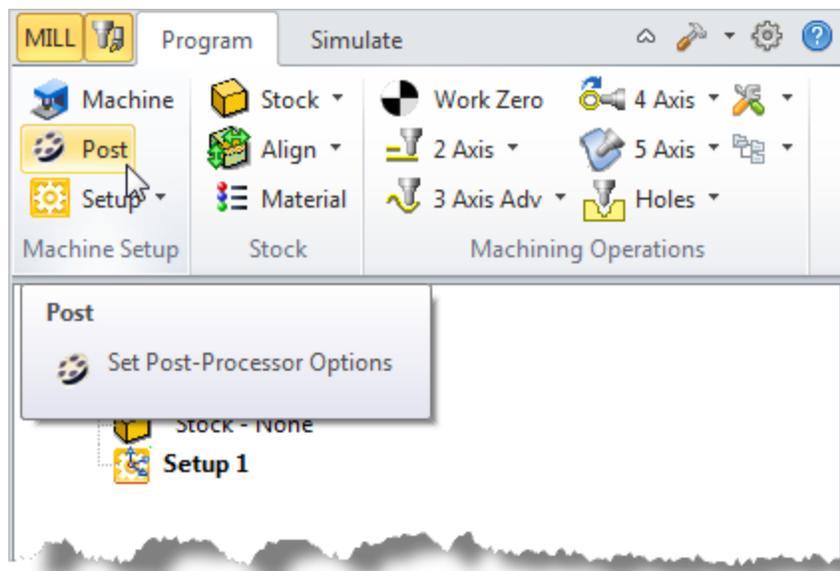
3. Pick OK and notice that the **Machine** type now appears under **Machining Job** in the **Machining Browser**.



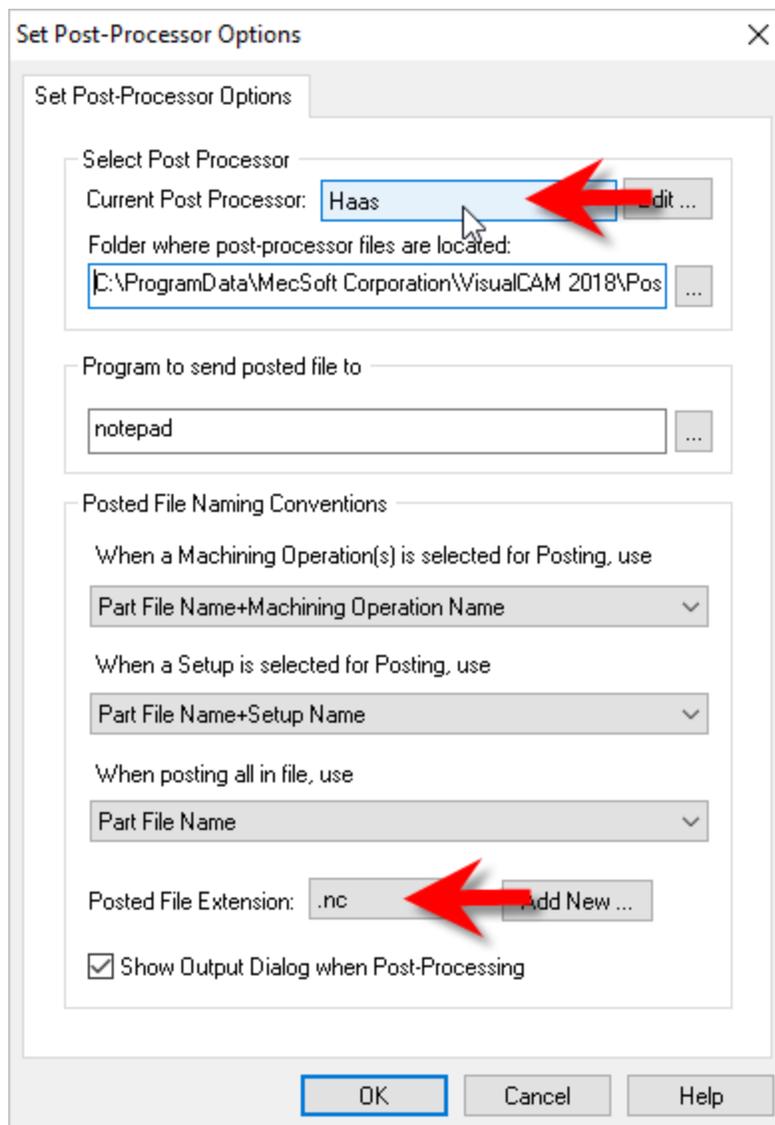
2.8 Select the Post Processor

Next, we'll define the **Post Processor**.

1. From the **Program** tab select **Post** to display the dialog.



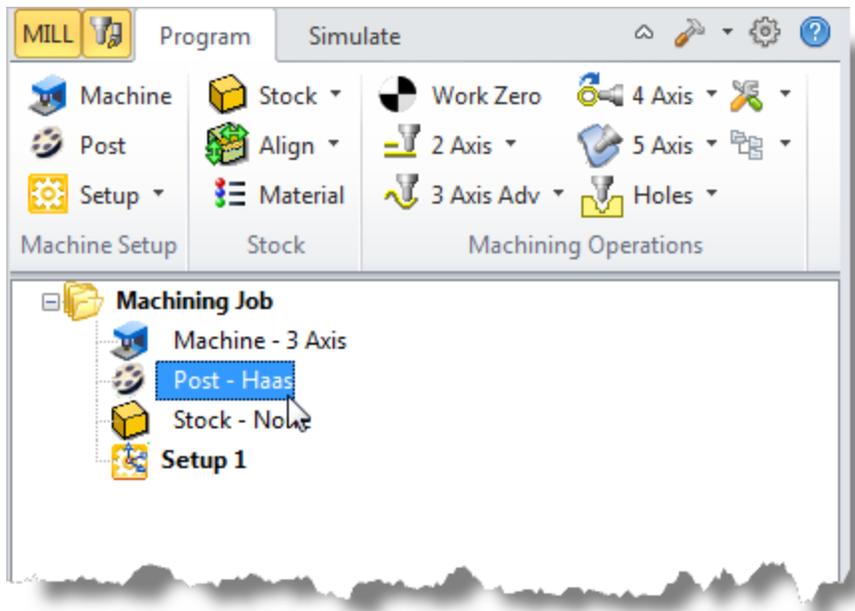
2. For the [Current Post Processor](#), select [Haas](#) from the list of available posts.
3. Then set the [Posted File Extension](#) to [.nc](#). Other file extensions are available depending on your machine requirements.



 By default, post processor files are located under
C:\ProgramData\MecSoft Corporation\VisualCAM
2018\Posts\MILL\

The program to send the posted output data to is set to notepad.

4. Pick **OK** and notice that the **Post** type now appears under **Machining Job** in the **Machining Browser**.



The Setup

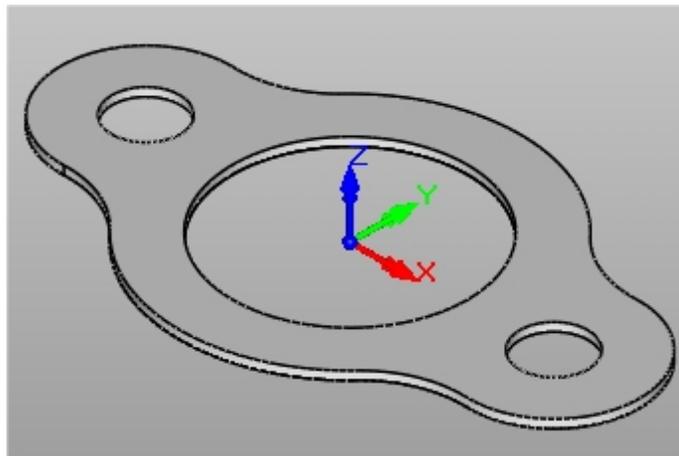
3.1 Define the Machining Setup - Skip this section if in Standard or Expert Configuration

Now let's define the [Machining Setup](#). The [Machining Setup](#) allows you to orient the [Machine Coordinate System](#) such that the part is aligned in exactly same way as it would be fixtured on the machine tool for cutting.

! This functionality is available only in the [Professional](#) and [Premium](#) configurations of the product. When working with your part files and running the [Express](#), [Standard](#) or [Expert](#) configuration, you will have to use the [CAD](#) tools to orient the part geometry so that it is in the correct orientation for machining.

If in the future, if there is no [Setup1](#) listed under your [Machining Job](#), the system automatically creates one when a [Work Zero](#) or an operation is generated.

However in our tutorial part, by default, the [MCS](#) ([Machine Coordinate System](#)) is already aligned with the [WCS](#) ([World Coordinate System](#)) so this step is not required for this part.

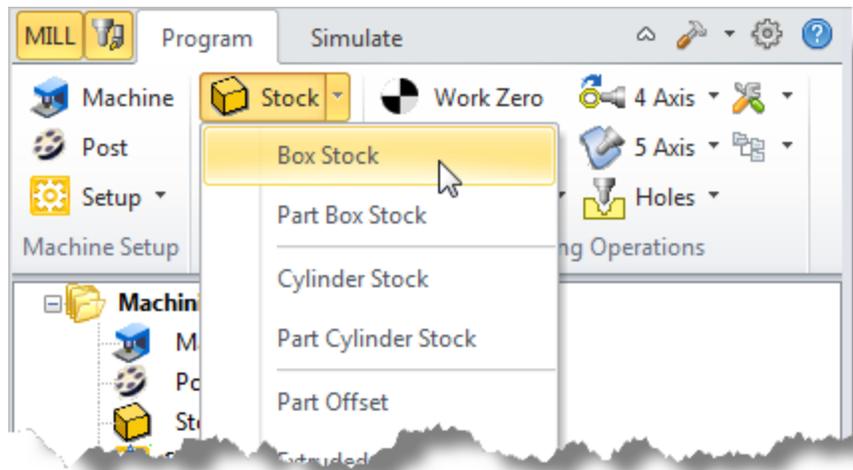


However, in production you can have multiple setups and assign different machining orientations for each, when running the [Professional](#) or [Premium](#) configurations.

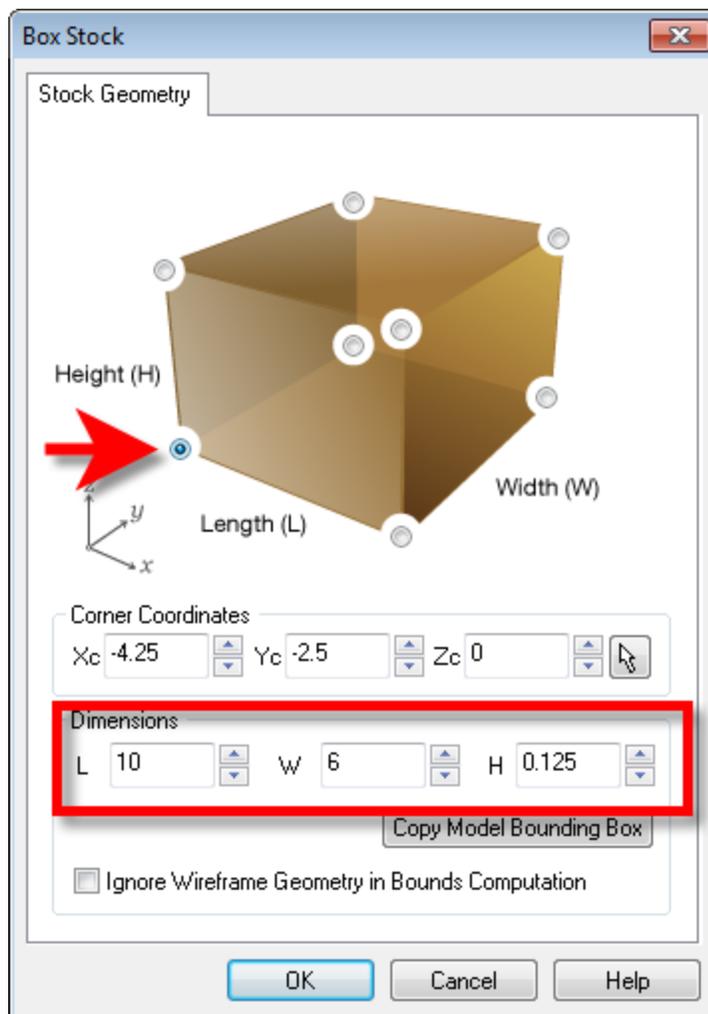
3.2 Create Stock Geometry

In this step we'll define the raw stock from which to cut the part.

1. From the [Program](#) tab select [Stock](#) and then select [Box Stock](#) from the menu to display the dialog.



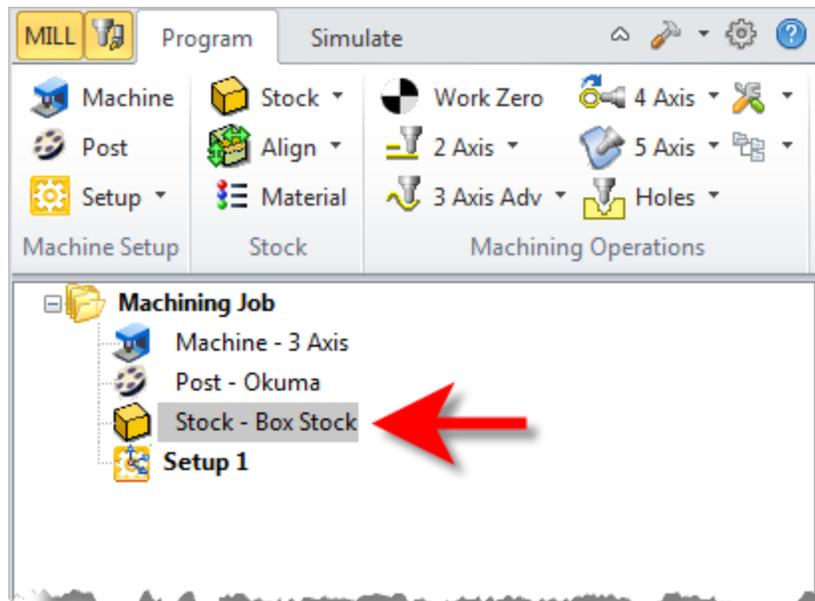
2. Under **Dimensions**, set the **Length L** to 10.0, **Width W** to 6.0 and **Height H** to 0.125. Note that the stock dimensions you enter are measured from the corner of the bounding box selected in this dialog.



 The dimensions of the stock are interpreted in relation to the corner selected in the dialog box above. For example if the corner of the box is selected as the **Bottom South West** corner (as shown in the dialog above), the **Length (L)** is interpreted to be along the **+X** axis, the **Width (W)** along the **+Y** axis and the **Height (H)** along the **+Z** axis.

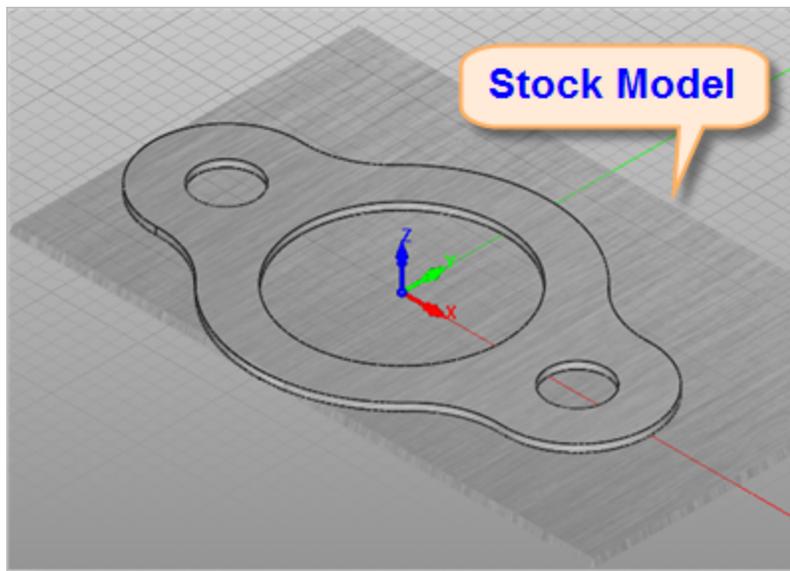
The direction of the dimensions will change depending on the corner selected. For example if the **Top South West** corner is selected, then the **Height (H)** is interpreted to be along the **-Z** axis and so the stock will extend below the corner.

3. Pick **OK** and notice that the **Stock** type now appears under **Machining Job** in the **Machining Browser**.



4. If the stock does not display on the screen, select the [Stock Visibility](#) icon located at the base of the [Machining Browser](#).

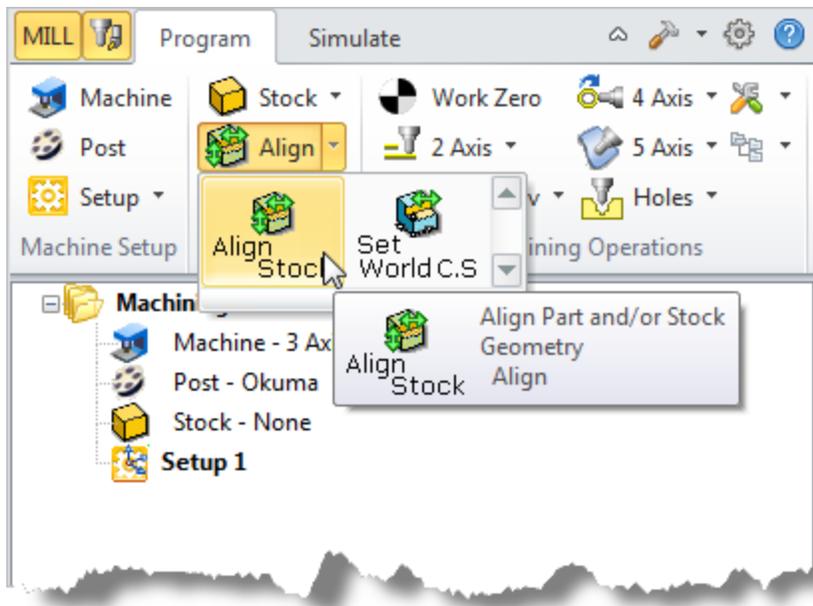




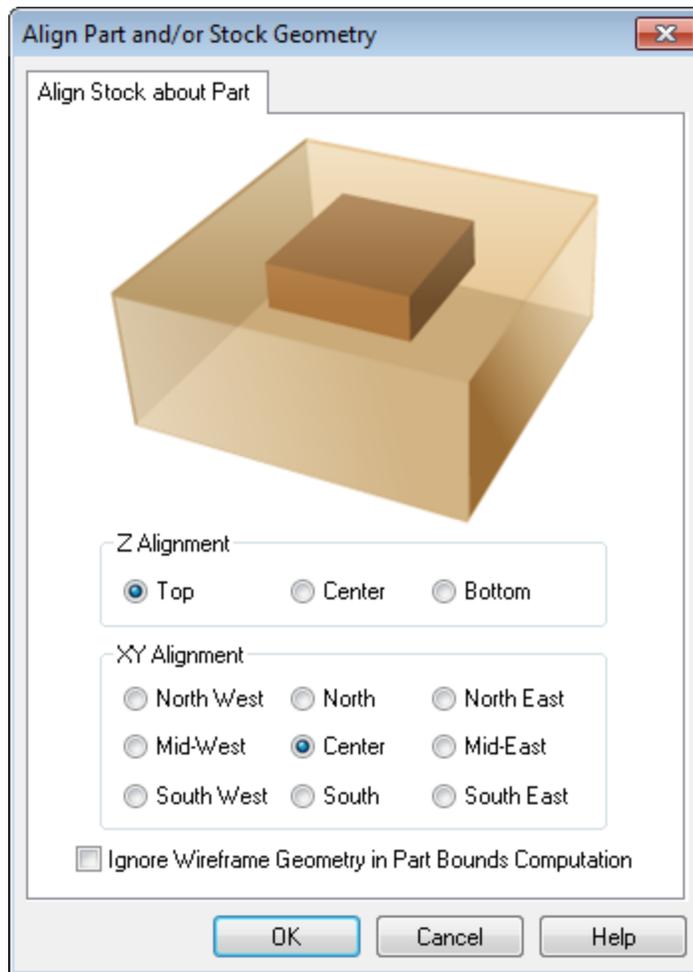
3.3 Align Part and Stock

Once the stock model is created you can move it in alignment with the part if needed.

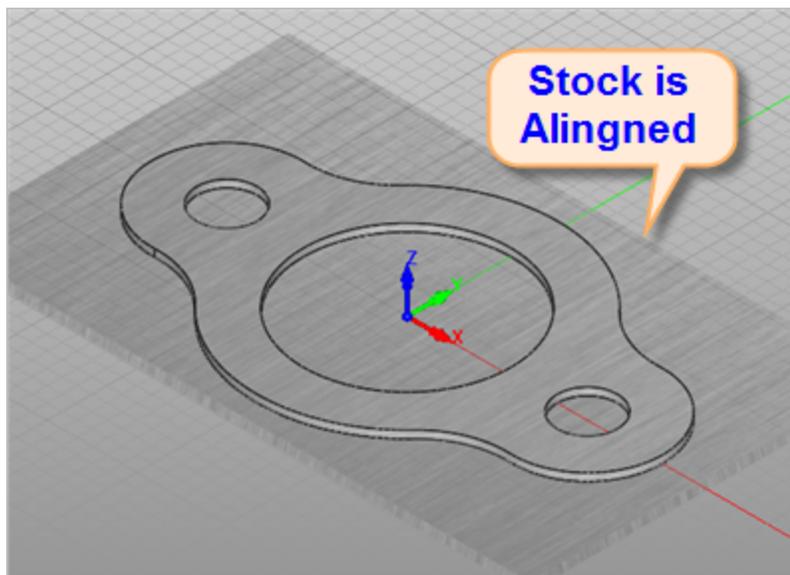
1. From the **Program** tab select **Align** and then **Align Stock** from the menu to display the dialog. Notice that we are working our way from left to right in the **Program** tab.



2. For **Z Alignment** select **Top** and for **XY Alignment** select **Center** and then pick **OK**.



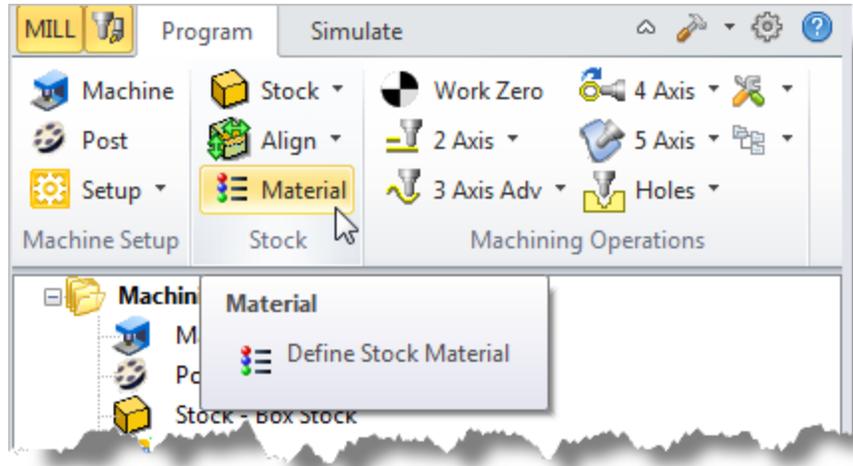
The stock is now aligned to the **Center** of the part in **XY** and the **Top** of the part in **Z**.



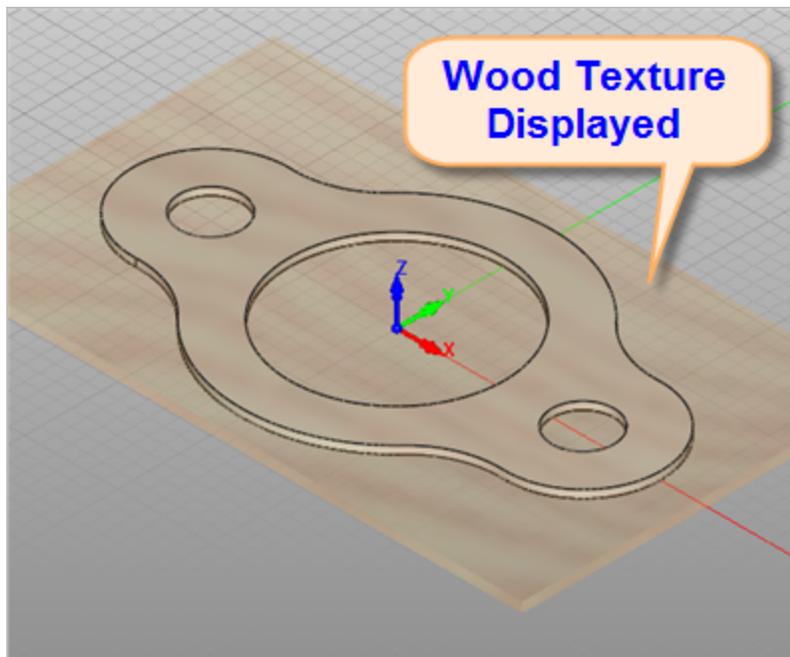
3.4 Specify Material

Next, we'll set the material for the stock geometry.

1. From the **Program** tab select **Material** to display the dialog box.



2. For **Material**, select **Wood** from the list of available materials and then pick **OK**.

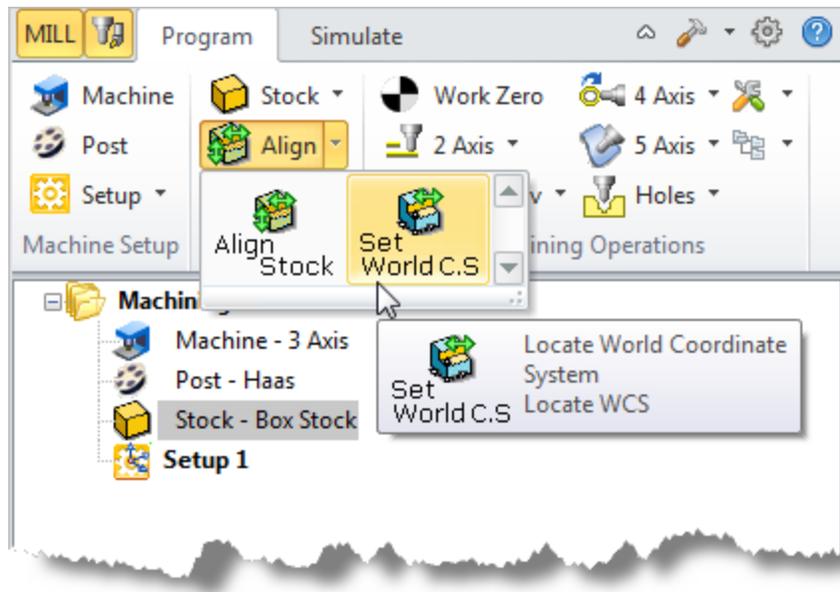


3.5 Set Work Zero

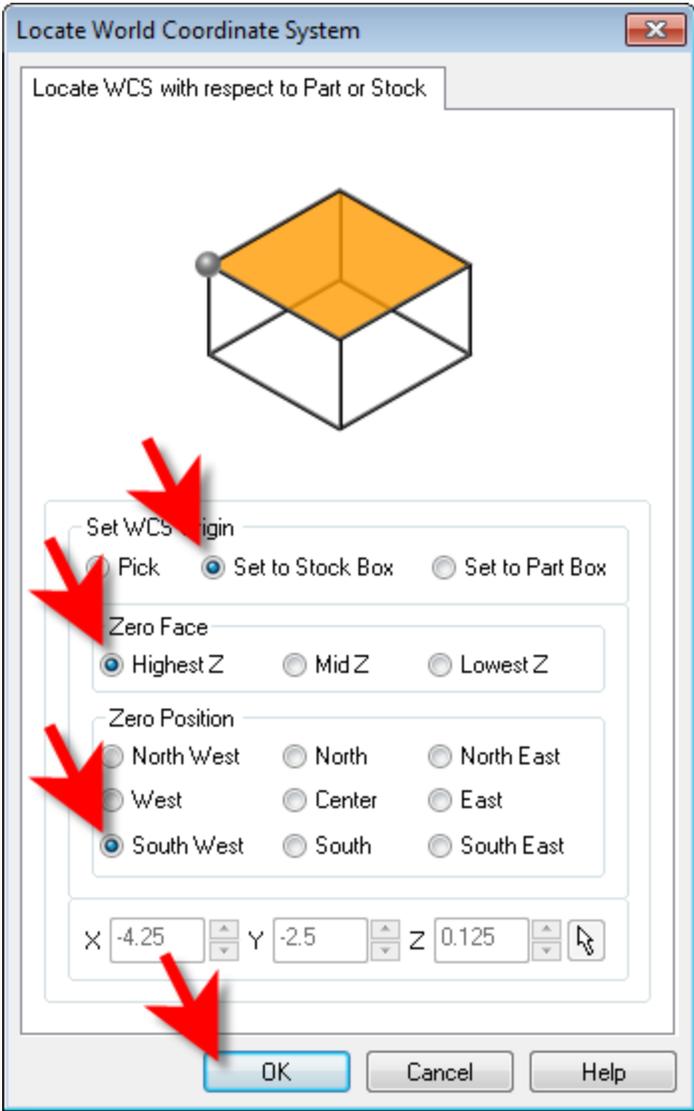
Now that the stock is aligned to the part geometry, in this step, we will establish the work coordinate origin also referred to as the **Work Zero**. The **Work Zero** translates the **MCS** origin from the **Setup** to the desired location. This can be set to any location on the part or stock geometry.

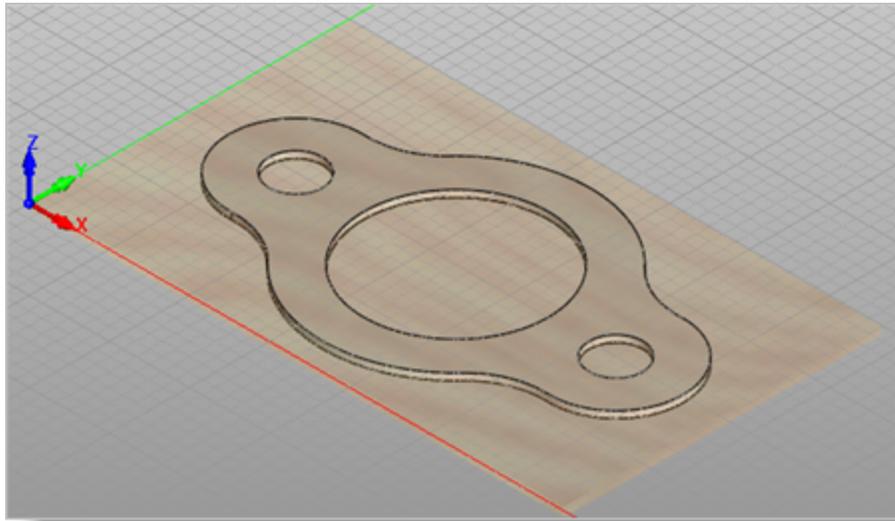
! The **Work Zero** defines the zero point with respect to which all toolpath points are interpreted by the controller. This would normally be the same as the tool touch off point on the actual work-piece on your machine. So care should be taken to make sure that this **Work Zero** point defined in

1. From the **Program** Tab select **Align** and then **Set World CS**.



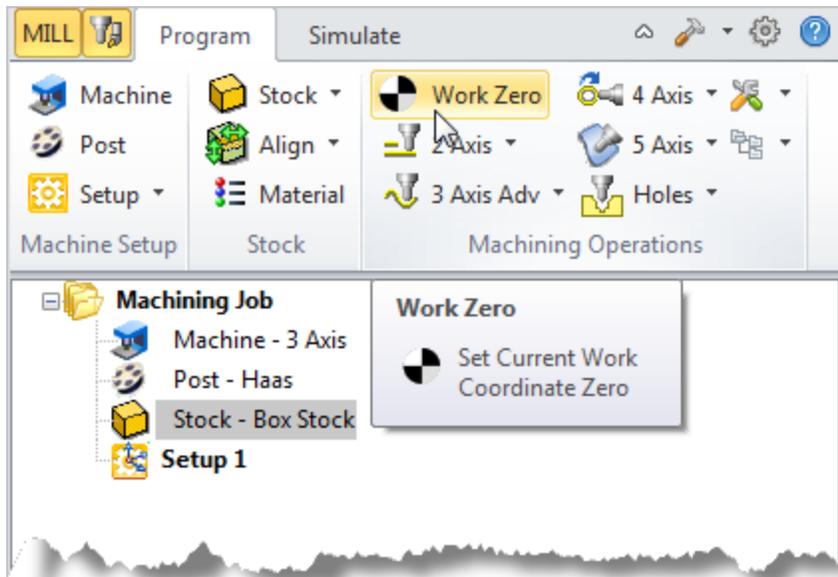
2. Then select **Set to Stock Box**.
3. Then set **Zero Face** to **Highest Z** and **Zero Position** to **South West** corner. This sets the machine home to the top of the stock material and the southwest corner of the stock geometry.
4. Pick **Generate** and the part and stock geometry are now transformed to the **World Coordinate Origin (WCS)**.



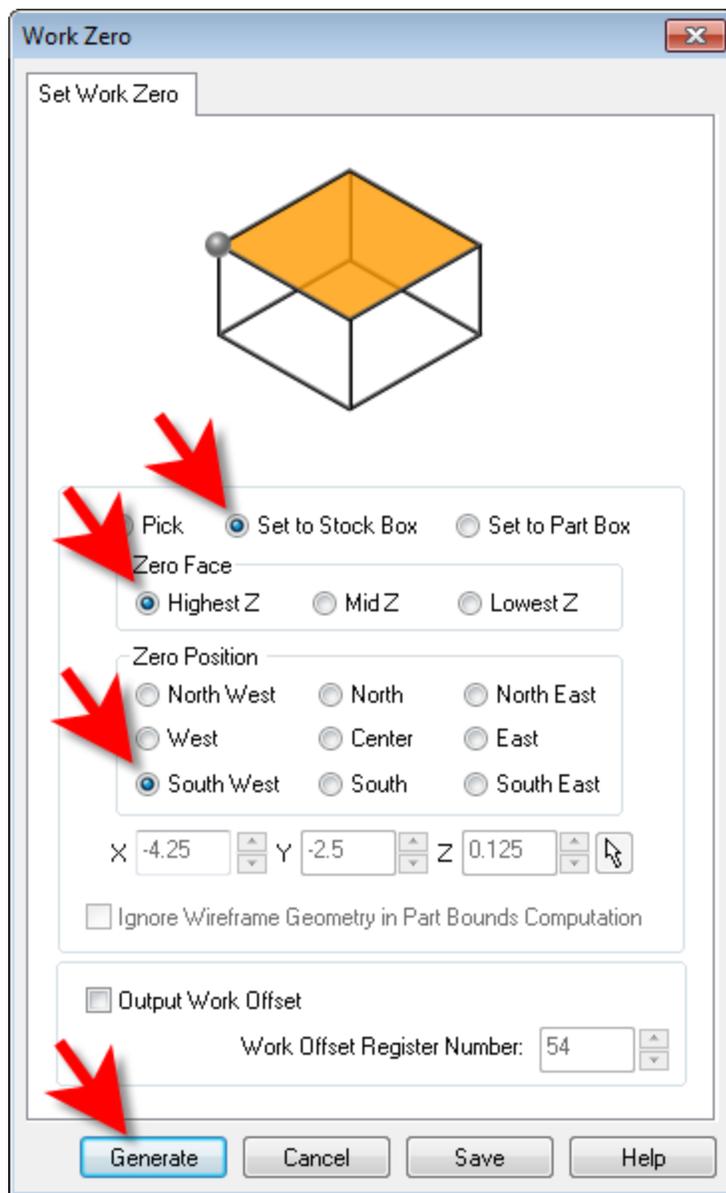


Alternatively you can use **Work Zero** to set the work coordinate origin. Instead of moving the part and stock to the **WCS** origin, this moves the machine coordinate system origin to the specified location.

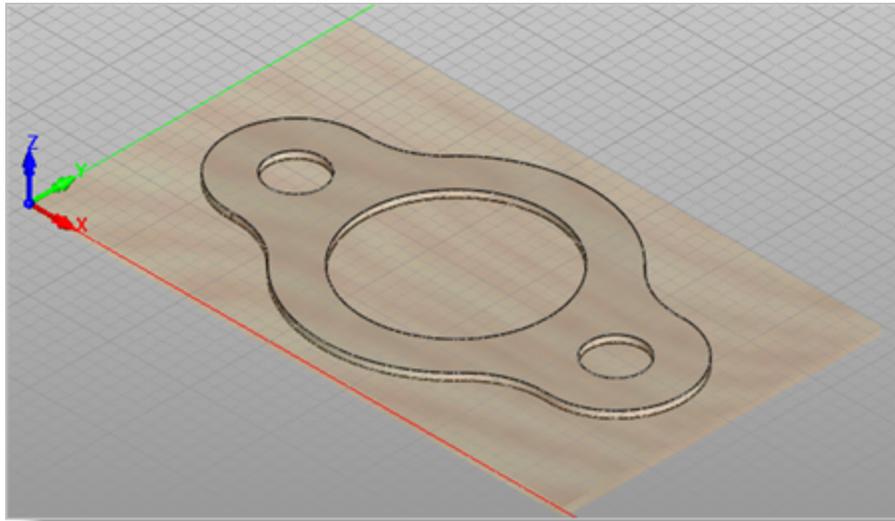
1. From the **Program** Tab select **Work Zero** to display the dialog.



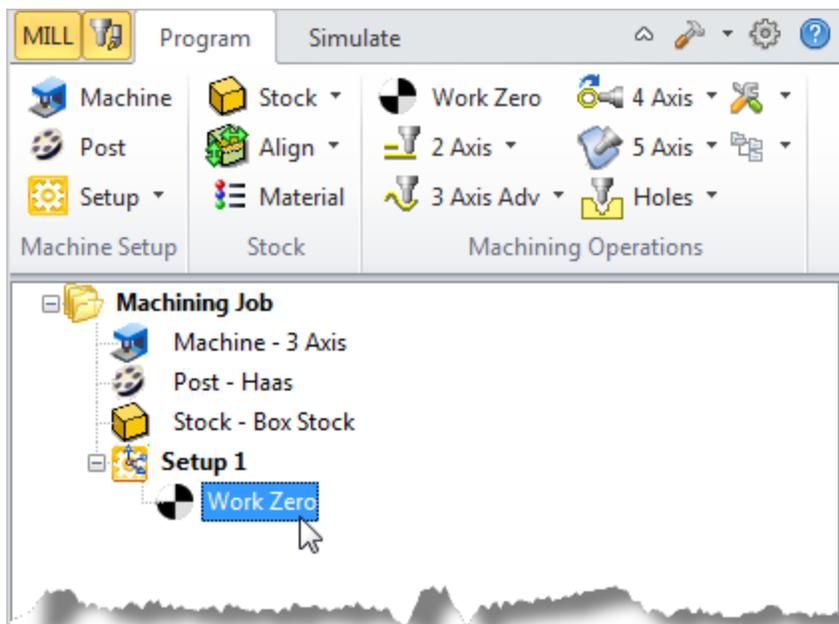
5. Then select **Set to Stock Box**.
6. Then set **Zero Face** to **Highest Z** and **Zero Position** to **South West** corner. This sets the machine home to the top of the stock material and the southwest corner of the stock geometry.



- Pick [Generate](#) and notice that the [MCS](#) is translated and that the [Work Zero](#) now appears under [Setup 1](#) in the [Machining Browser](#).



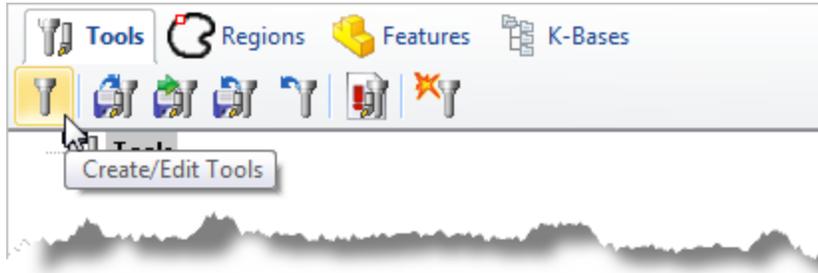
! Note that the **Work Zero** should appear as the **FIRST** item **UNDER** the **Setup** in the **Machining Job** tree so that all operations in that **Setup** will inherit that **Work Zero** origin.



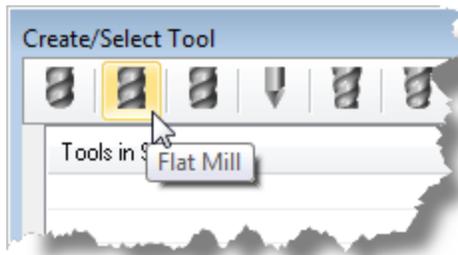
Create Tools

To machine the above part we will now create a ½ inch (0.5") Flat End Mill.

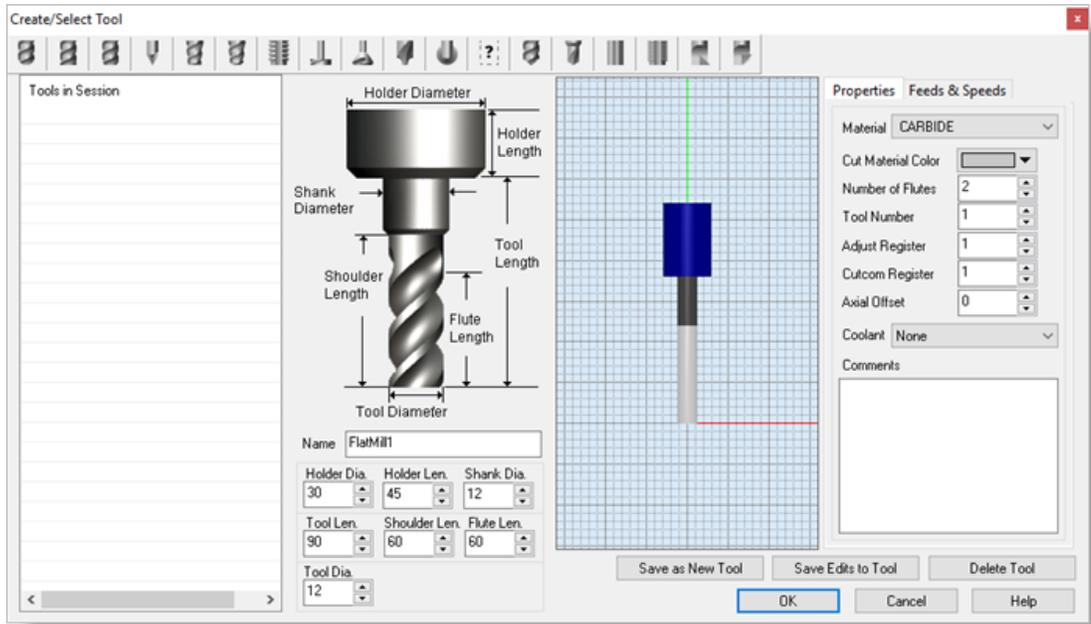
1.



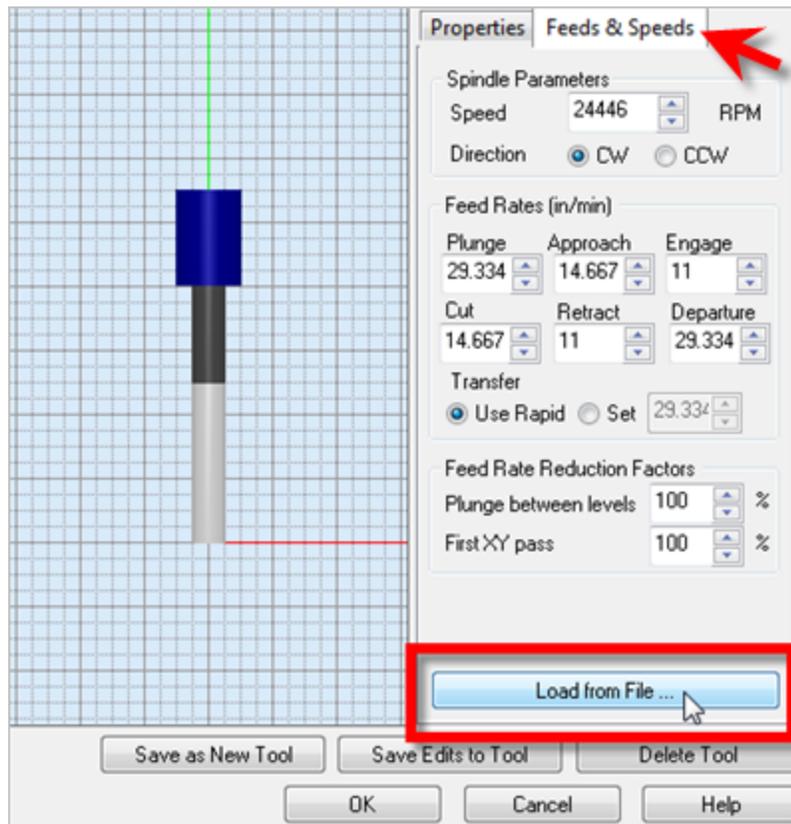
2. This will display the **Create/Select Tool** dialog. Select **Flat Mill** from the **Tool Type** menu at the top of the dialog.



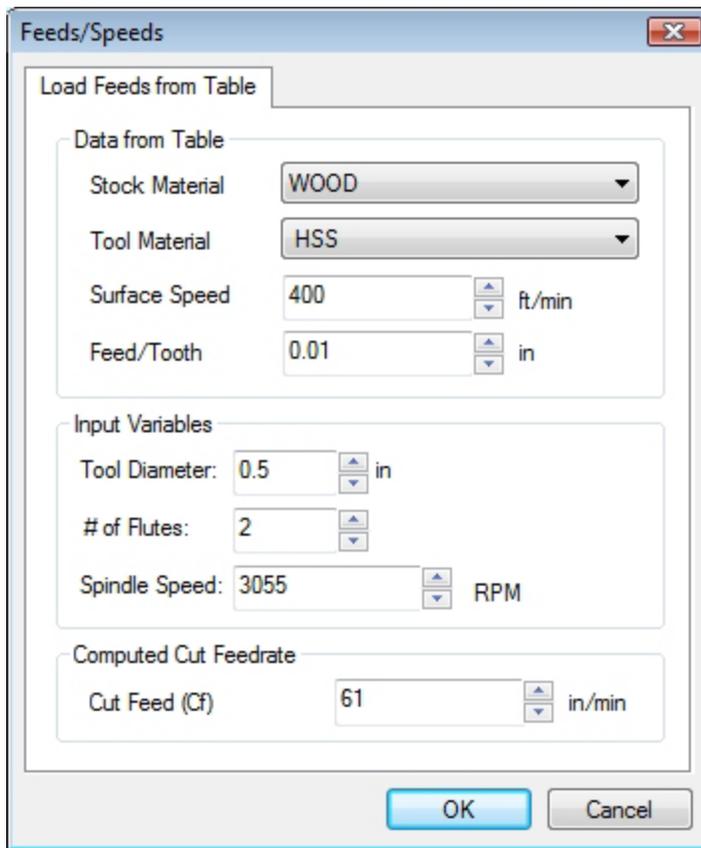
3. Set tool Name to **FlatMill-0.5** and Tool Diameter to **0.5**. Under the **Properties** tab set **Material** to **HSS** and **Tool Number** to **1**.



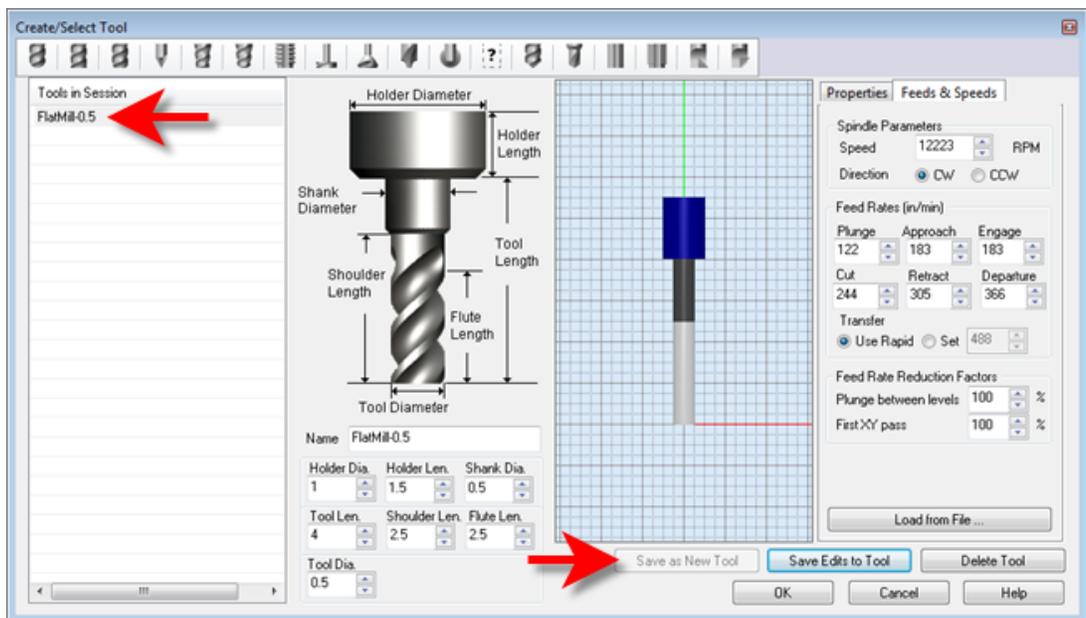
- Switch to **Feeds and Speeds** tab and click **Load from File**.



- From the dialog that displays, set **Stock Material** to **Wood** and **Tool Material** to **HSS**.



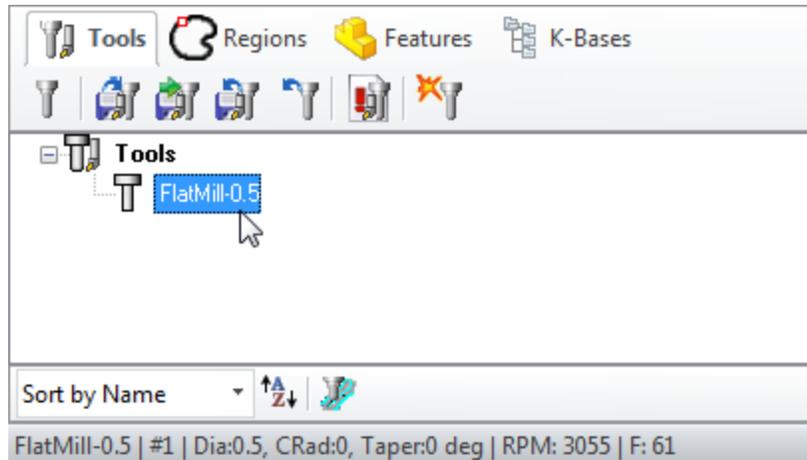
- Now pick **OK** and the computed cut feedrate and spindle speed are transferred to the **Feeds and Speeds** tab of the **Create/Select Tool** dialog.



- Pick **Save as New Tool** to save the tool. The tool is now created and listed under **Tools in Session** on the left side of the dialog.
- Pick **OK** to close the dialog.

! You can edit the tool properties and pick **Save Edits to Tool** to save the changes to this tool. To edit and save this as a **New Tool**, you must enter a different tool **Name**.

The created tool is now listed under the **Tools** tab in **Machining Objects** browser.

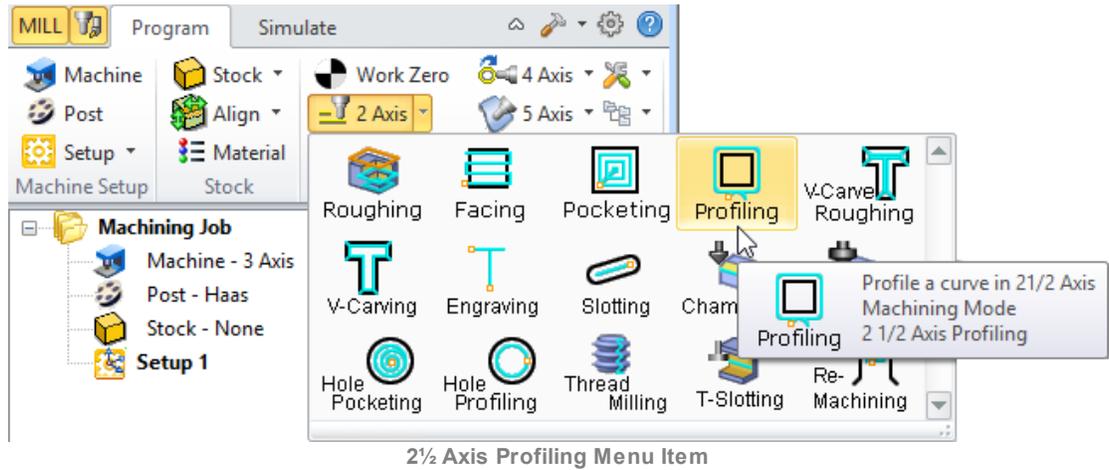


! In the future you can save your tools to a **Tool Library**. To save **Tools** to a library, click **Save Tool Library** under the **Tools** tab in the **Machining Objects Browser** and specify a folder location and file name in the **Save as** dialog box. Two **Tool Library** file formats are supported (*.vkb and *.csv). The native **Tool Library** file format for **VisualCAM 2018** is *.vkb.

Machine the Inner Profiles

Now we're ready to create our first machining operation.

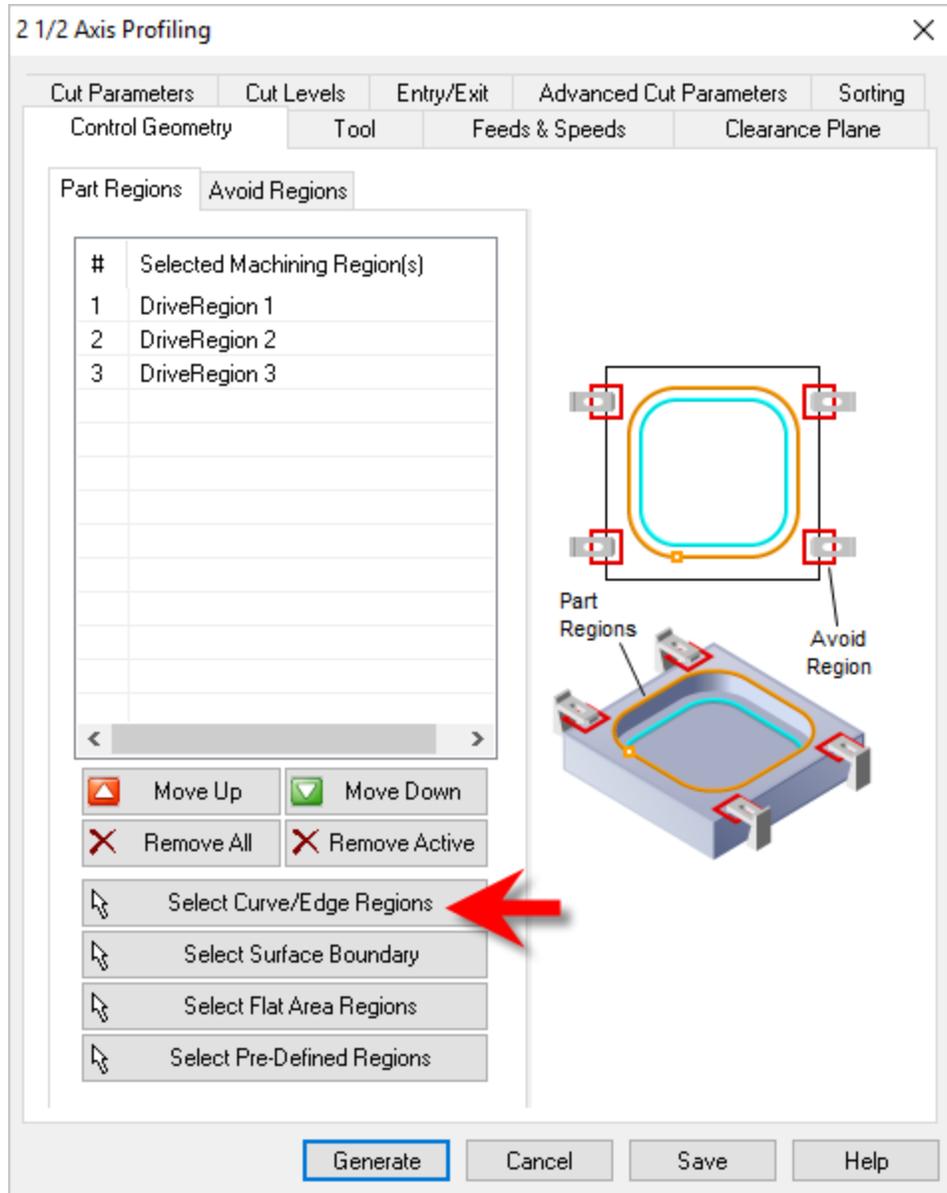
1. From the **Program** tab select **2 Axis** and then **Profiling** from the menu of **2 Axis** operations.



This will display the **2 1/2 Axis Profiling** operations dialog. We will go over the steps for creating the profile operation for the inner features of the **Gasket**.

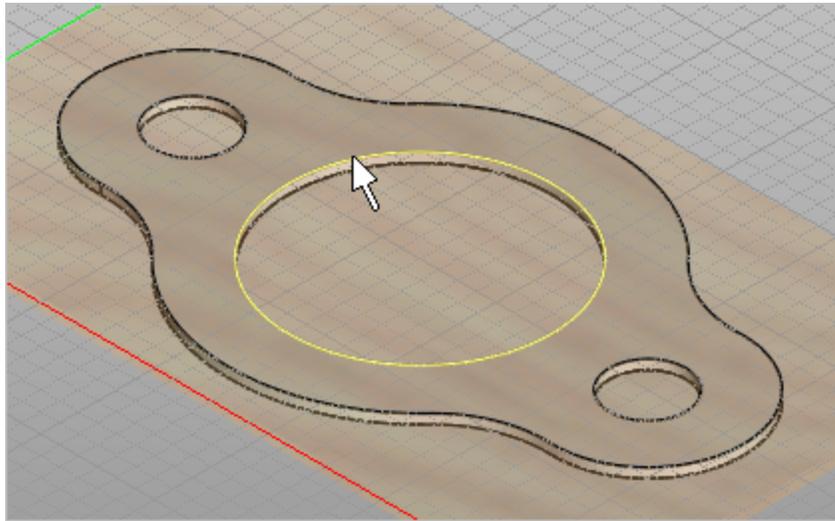
5.1 Machining Features/Regions

2. Under the **Control Geometry** tab pick **Select Curve/Edge Regions**.

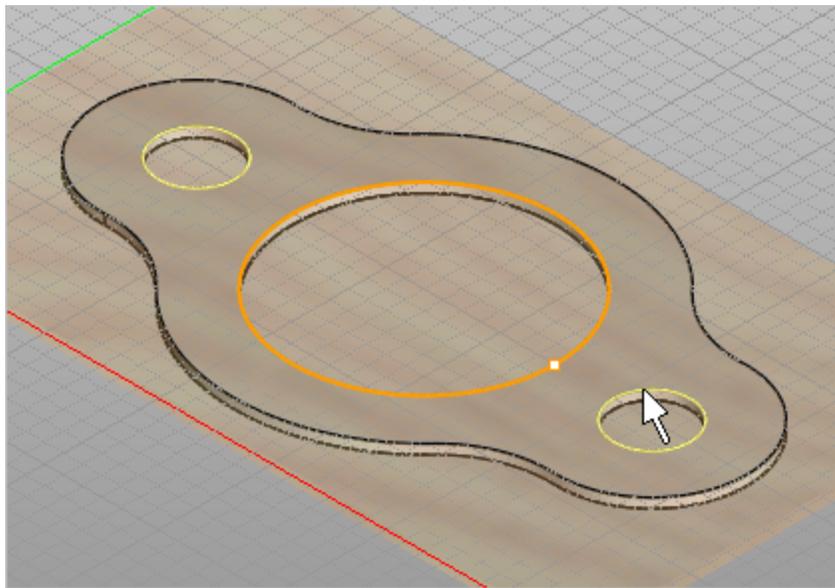


The **Profiling** operation dialog is now minimized and allows selection of features to machine. We will now select the surface edges of the 3 inside hole features.

3. Select the first hole by clicking near the upper surface edge as shown below.

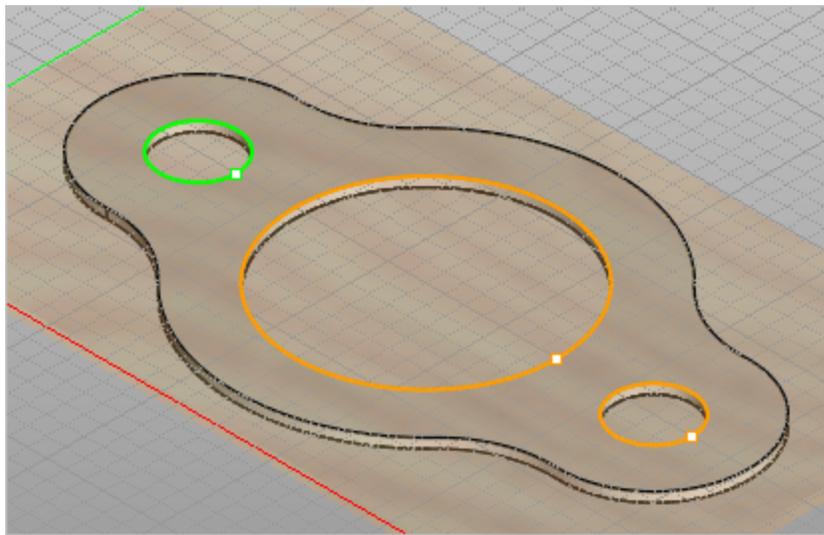
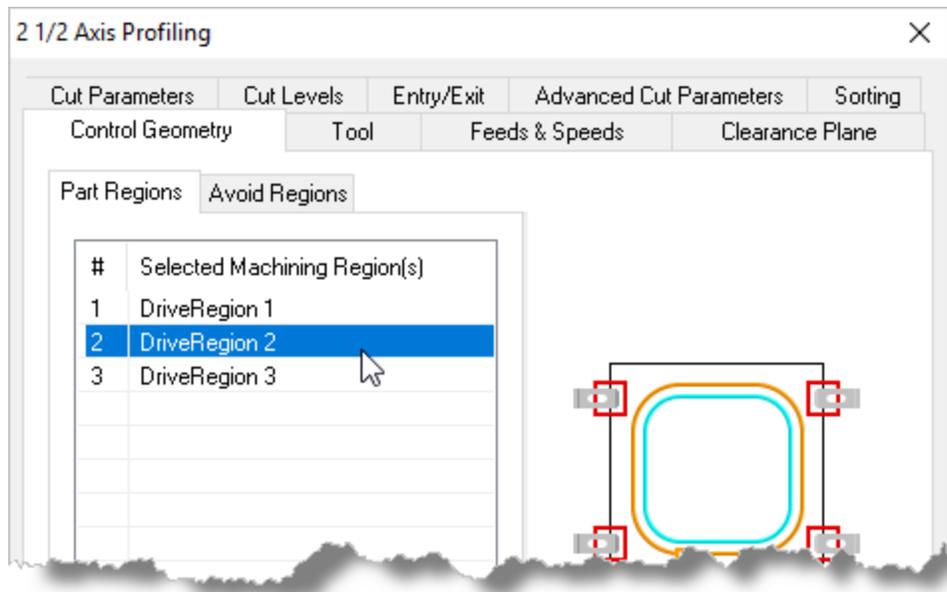


4. Repeat to select the edges of the two smaller holes.



Press **<Enter>** or right-click to end the selection.

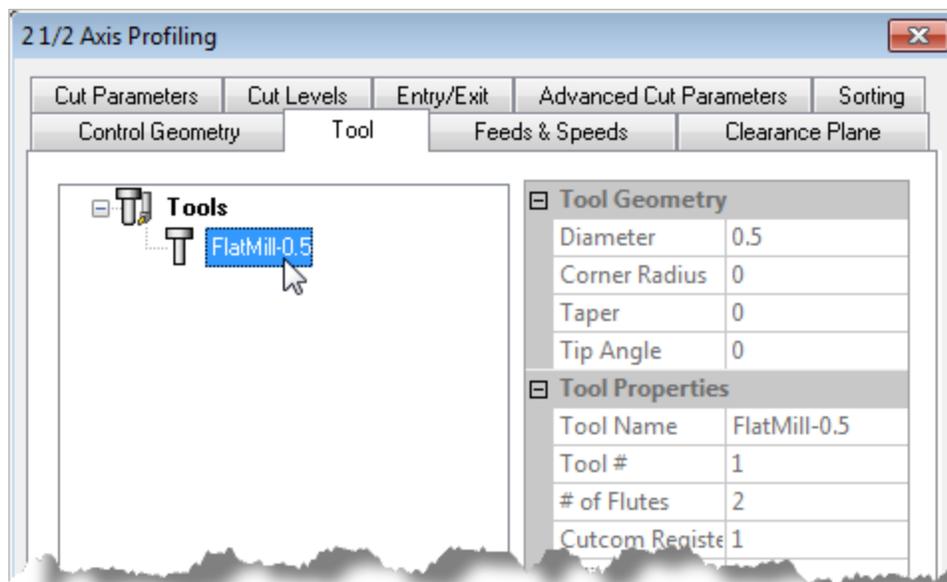
5. The **2½ Axis Profiling** dialog comes back up displaying the selected **Drive Regions**. They are also highlighted on the part.
6. Notice that selecting a **Drive Region** from the list highlights the corresponding surface edge curve on the part.



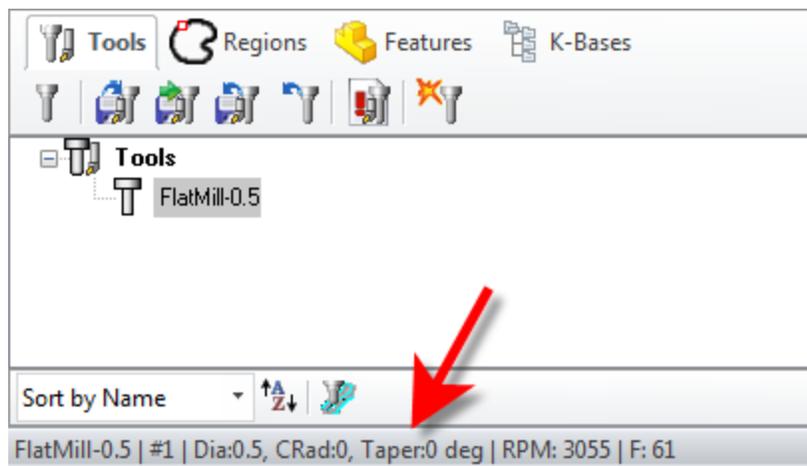
5.2 Cutting Tool

Now we'll select the **Tool** for our operation:

1. Switch to the **Tool** tab of the dialog.
2. Select **Flat Mill-0.5** under **Tools**. The **0.5" Flat End Mill** is now selected as the active tool.



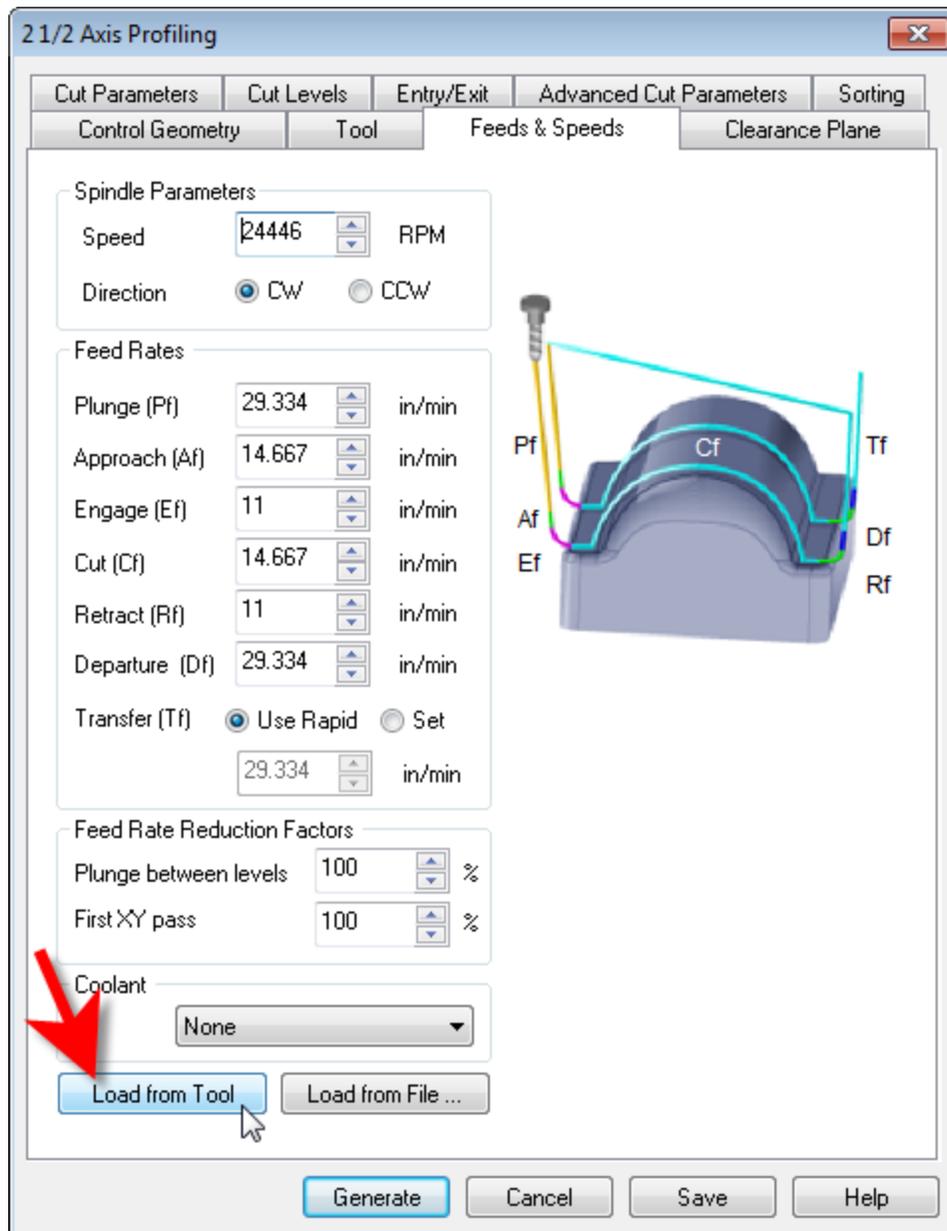
Note that the **Tool** parameters of the currently active tool are always displayed in the status bar at the bottom of the **Machining Objects Browser**.



5.3 Feeds and Speeds

Now we'll set the **Speeds and Feeds** for our operation:

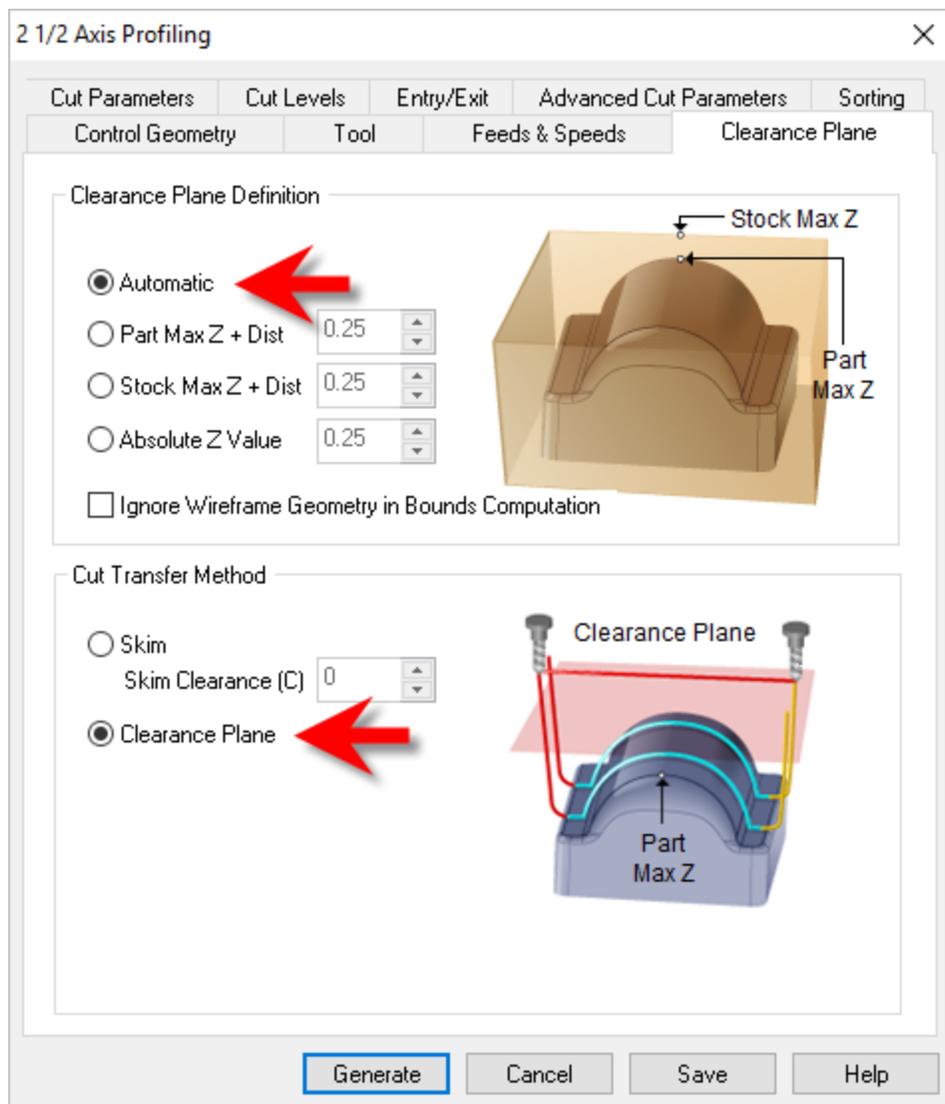
1. Switch to the **Feeds & Speeds** tab of the dialog.
2. Select the **Load from Tool** button. **VisualCAM 2018** will retrieve the feeds and speeds parameters that were set when the tool was defined and associate them with the current operation.



5.4 Clearance Parameters

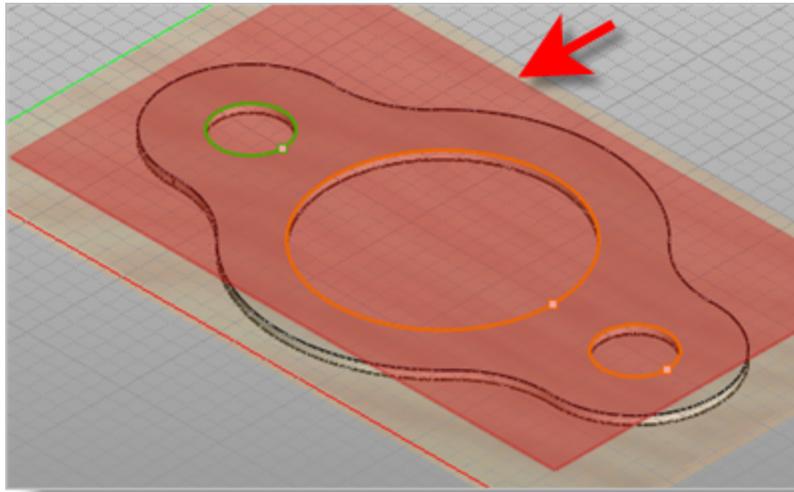
Now we'll set the **Clearance** parameters for our operation:

1. We'll switch to the **Clearance Plane** tab of the dialog.
2. Set the **Clearance Plane Definition** to **Automatic** and **Cut Transfer Method** to **Clearance Plane**.



In the **Automatic** mode, **VisualCAM 2018** will determine a safe Z height for locating the clearance plane. Setting the **Cut Transfer Method** to **Clearance Plane** will force all transfer moves to be performed in this determined clearance plane.

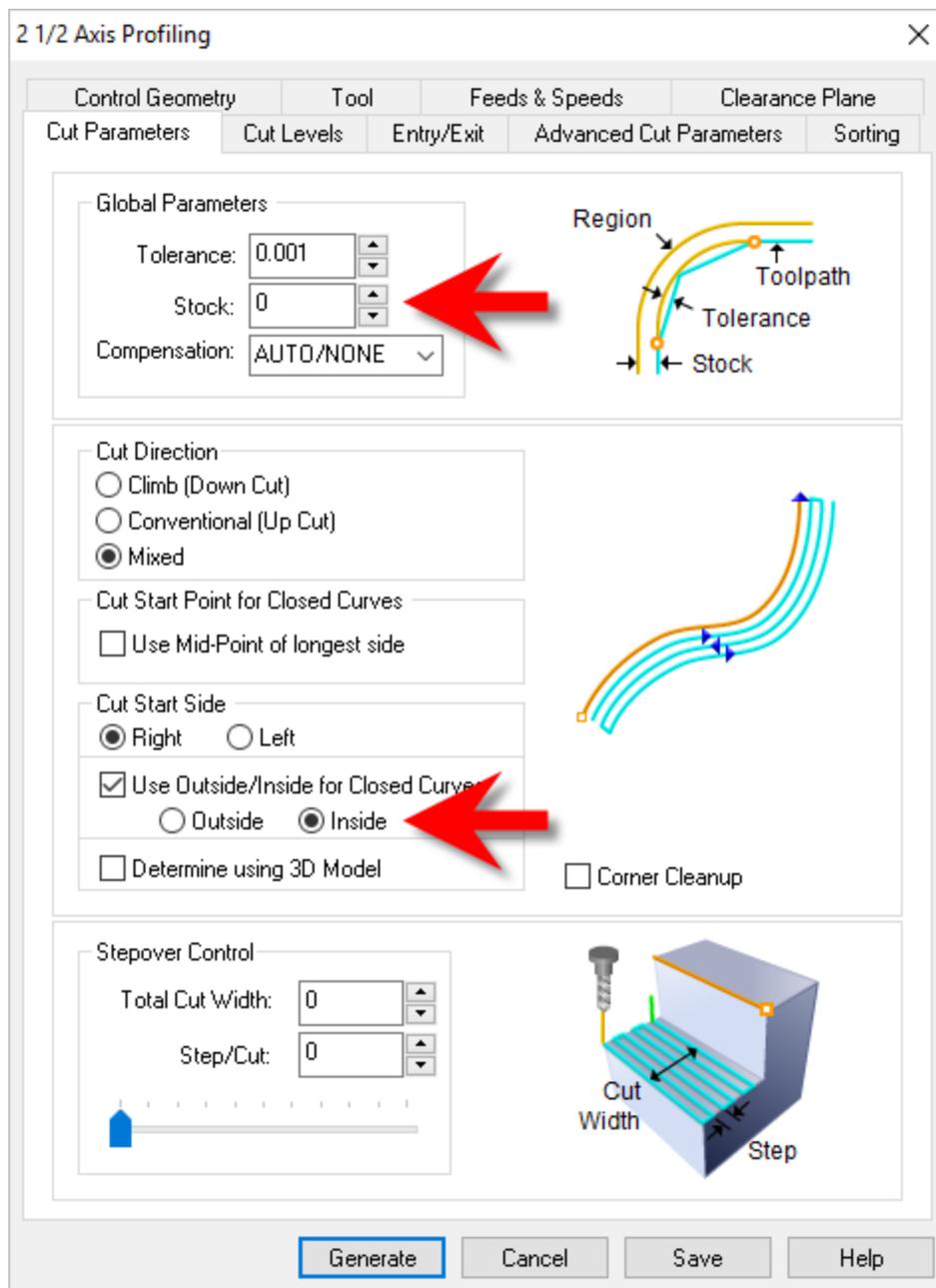
When this tab of the dialog is active, the clearance plane is shown on the graphics screen.



5.5 Cut Parameters

Now we'll set the [Cut Parameters](#) for our operation:

1. Switch to the [Cut Parameters](#) tab of the dialog.
2. Set the [Stock](#) to 0. This means that we will not be leaving any thickness on the part after machining.
3. Under the [Cut Start Side](#) section check the box next to [Use Outside/Inside for Closed Curves](#) and then select [Inside](#).



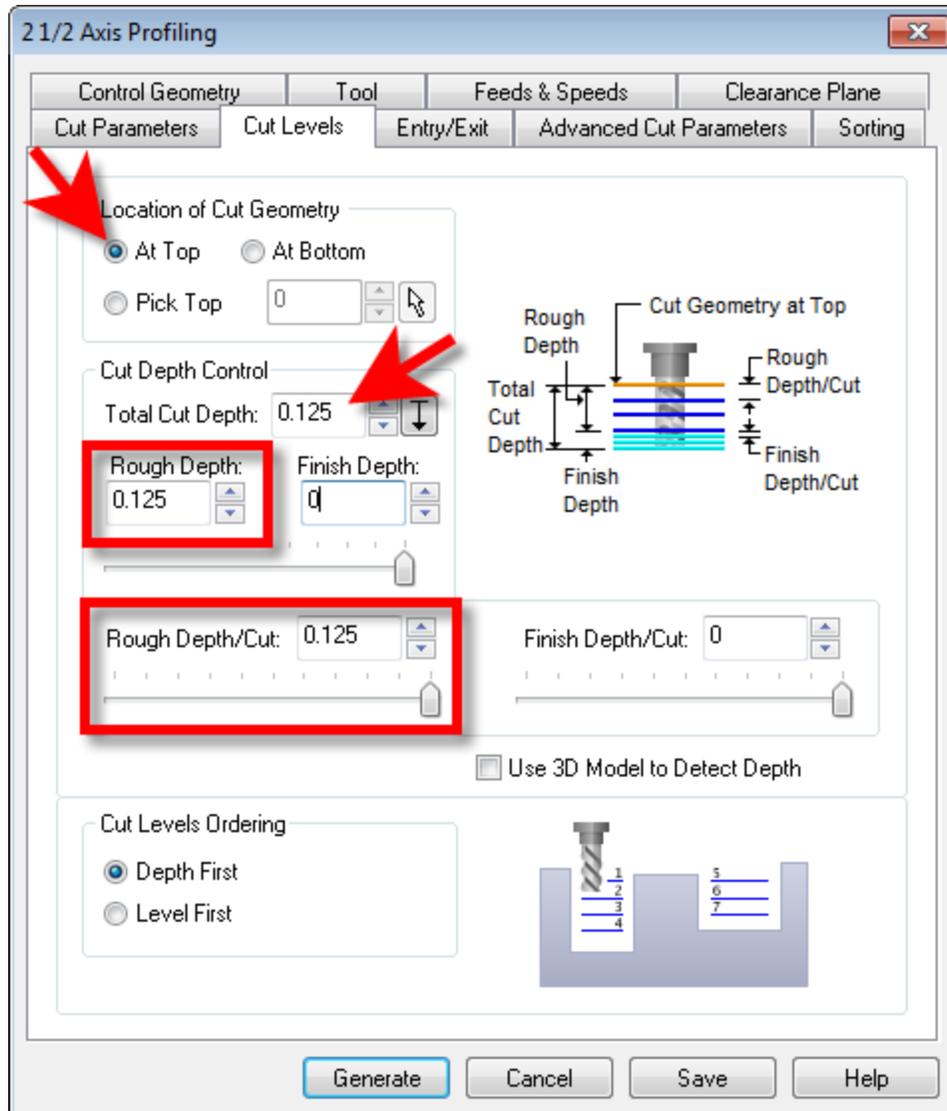
Alternately you could use the [Determine using 3D Model](#) option. In this case [VisualCAM 2018](#) would use the 3D model to determine which side of the curve to place the cutter for machining.

5.6 Cut Level Parameters

Now we'll set the [Cut Level parameters](#) for our operation:

1. Select the [Cut Levels](#) tab of the dialog.

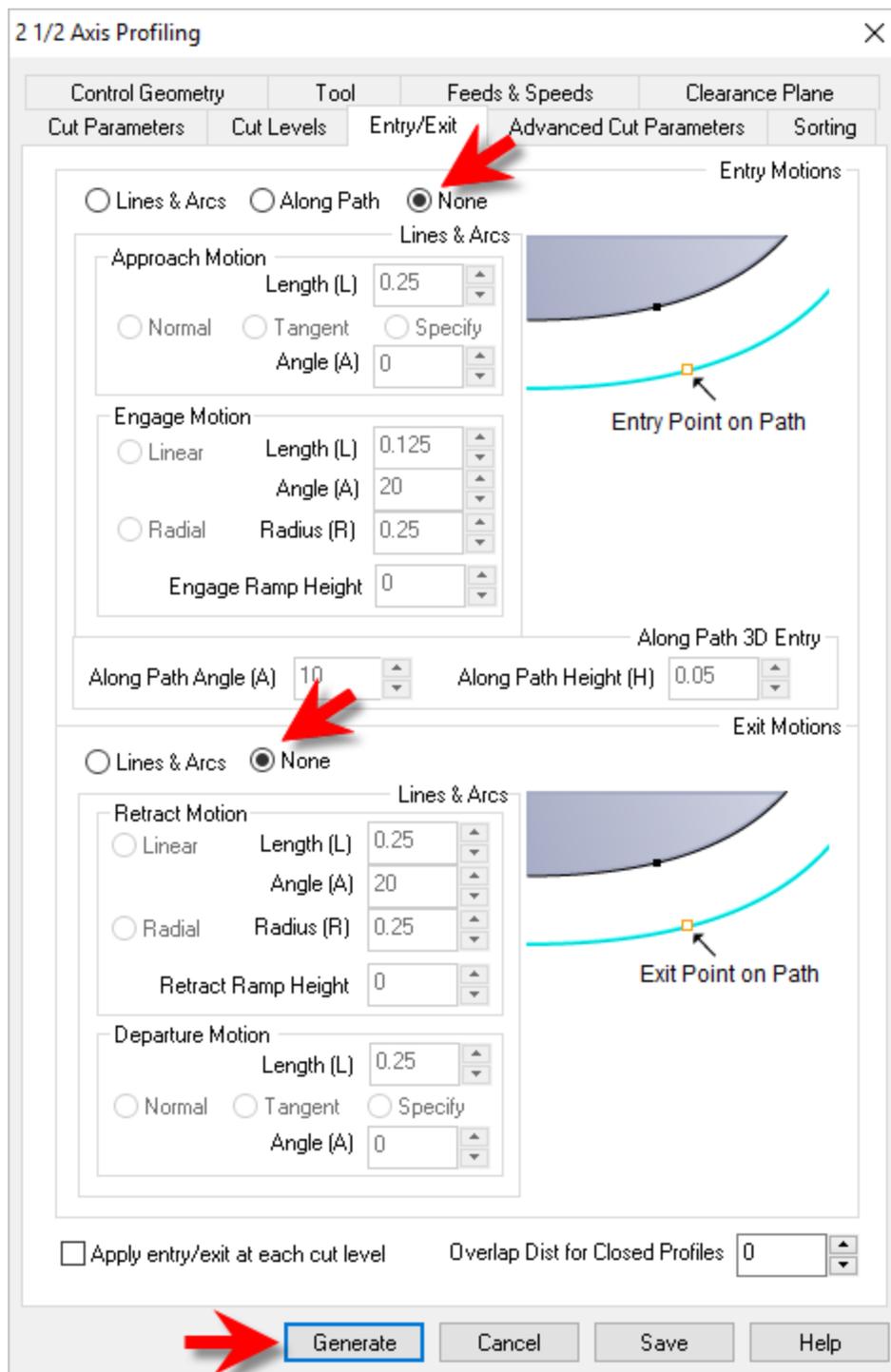
2. Set **Location of Cut Geometry** to **At Top**.
3. For **Total Cut Depth**, enter **0.125**. The cut depth is always set as an absolute value.
4. This automatically sets the **Rough Depth** and **Rough Depth/Cut** to **0.125**.



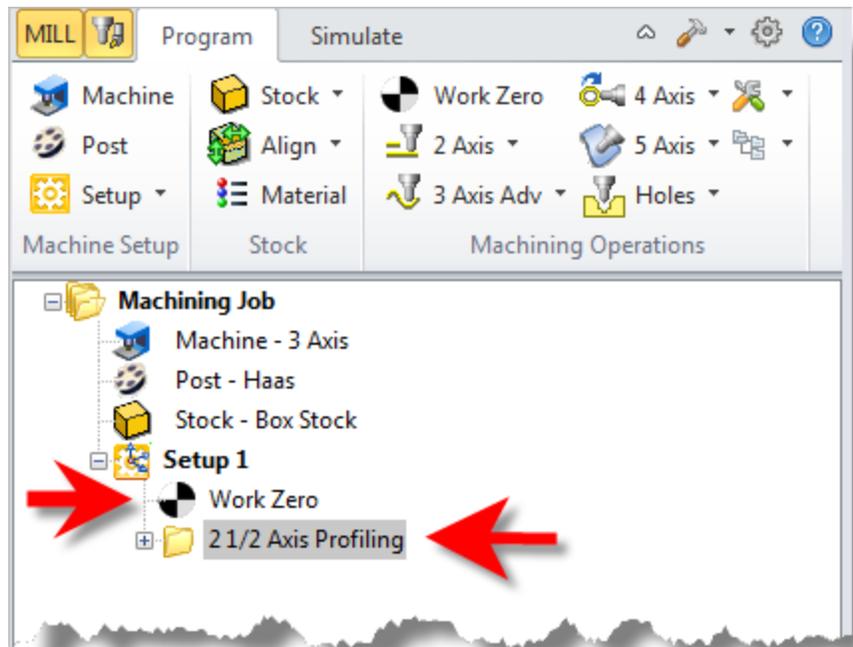
5.7 Entry/Exit Parameters

Next we'll set **Entry** and **Exit** parameters for our operation:

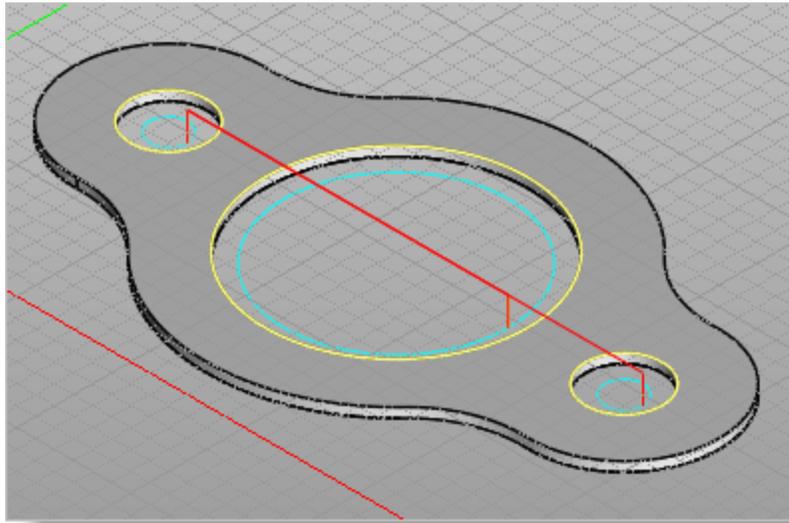
1. Select the **Entry/Exit** tab of the dialog.
2. **Entry/Exit** parameters control how the cutter will engage material as it begins cutting and how it leaves the material as it completes cutting.
3. Set **Entry Motions** and **Exit Motions** to **None**.
4. Now pick **Generate**.



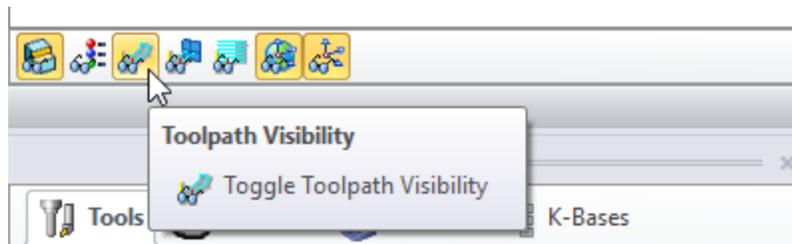
5. The 2½ Axis Profile toolpath is generated and the operation is listed under Setup 1 in the Machining Browser. **NOTE:** Notice that it appears UNDER the Work Zero in the Setup.



6. The toolpath is also displayed in the graphics screen.



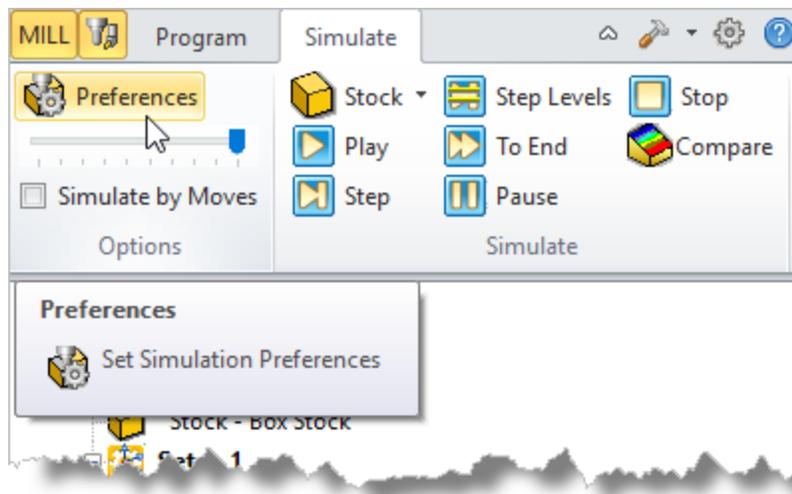
7. Note that the display of the toolpath in the graphics screen can be turned on/off by selecting the [Toggle Toolpath Visibility](#) icon located at the base of the [Machining Browser](#).



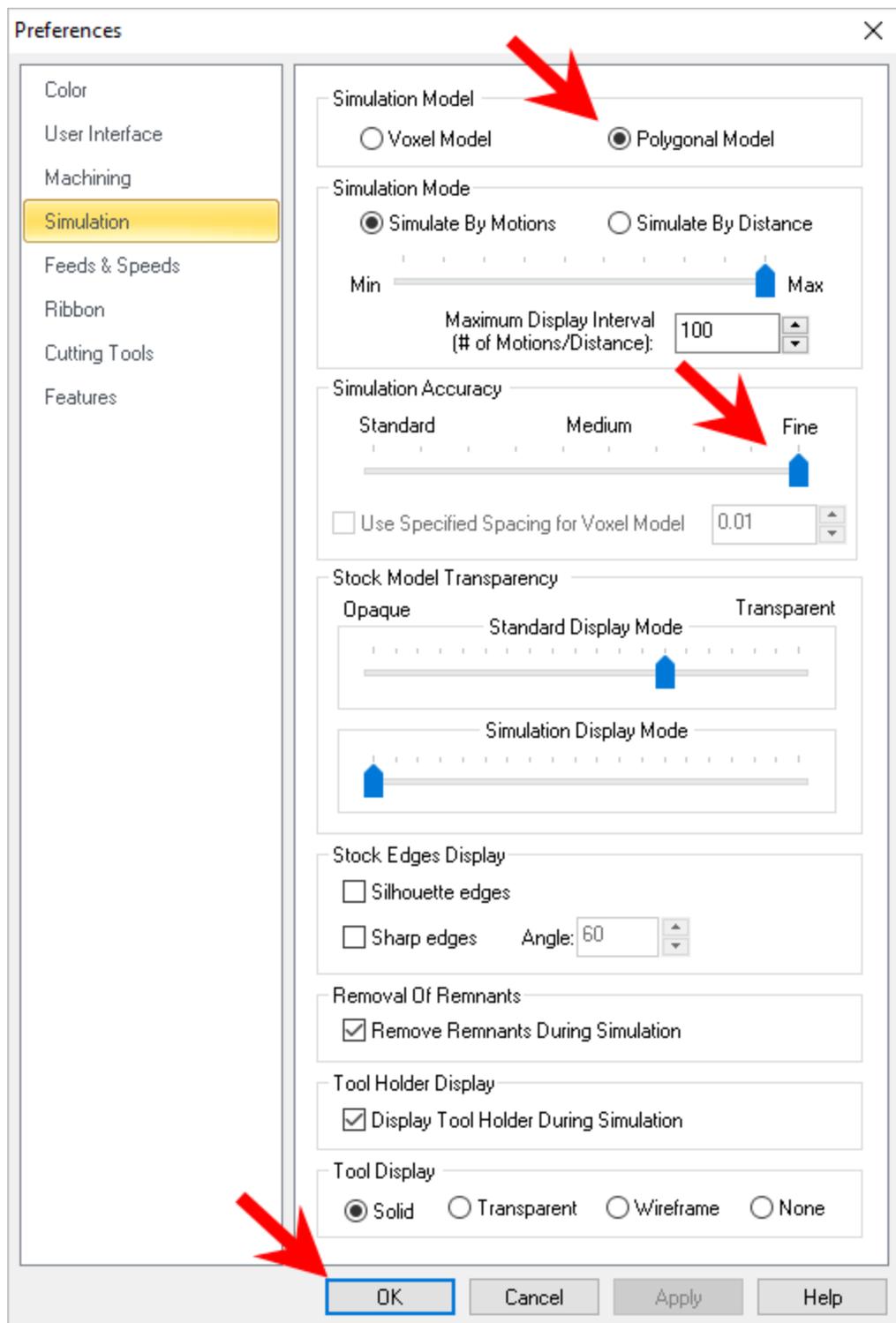
5.8 Cut Material Simulation

The new toolpath can now be **Simulated** to display the in-process stock model.

1. Switch to the **Simulate** tab at the top of the **Machining Browser**.
2. Select **Preferences** from the **Simulate** tab.

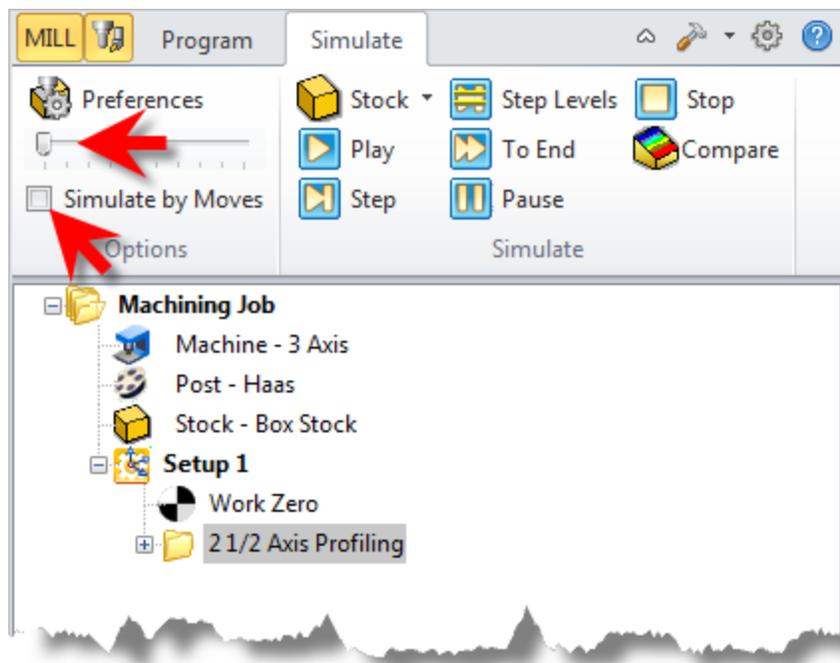


3. From the **Preferences** dialog set the **Simulation Model** to **Polygonal** and the **Simulation Accuracy** to **Fine** and then pick **OK**.

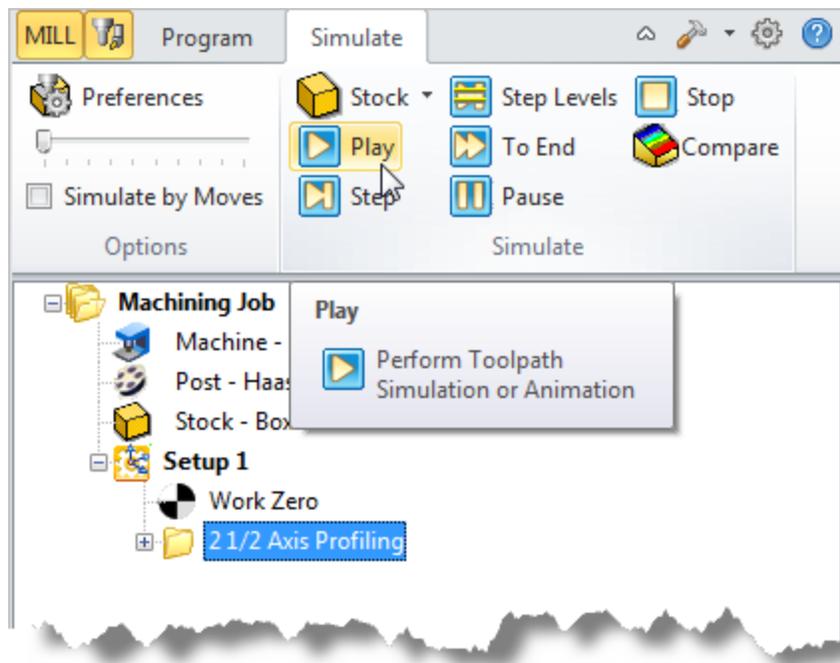


Set Simulation Preferences

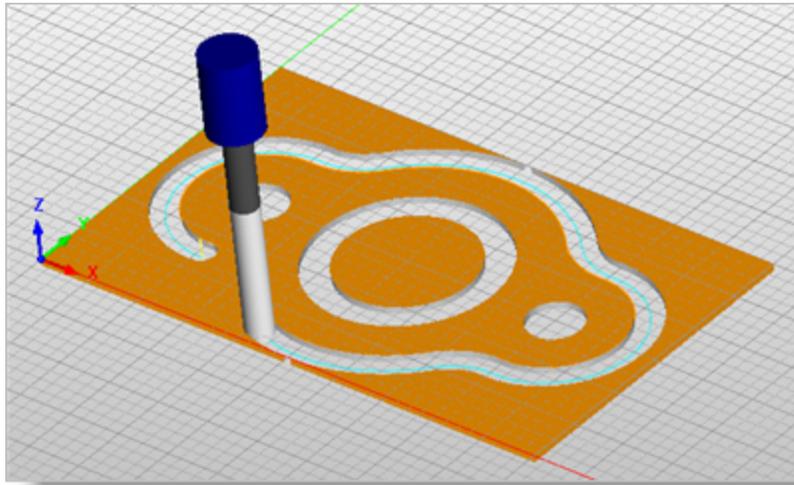
4. Then from the **Simulate** tab, uncheck **Simulate by Moves** and adjust the slider to the left to slow down the simulation speed.



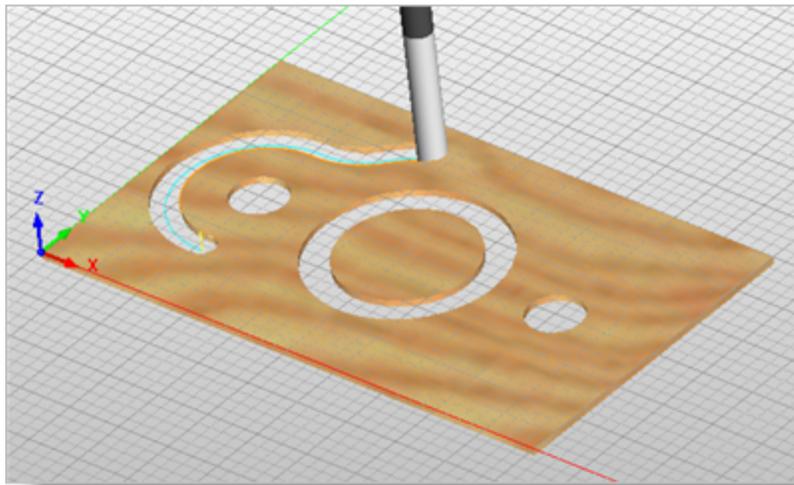
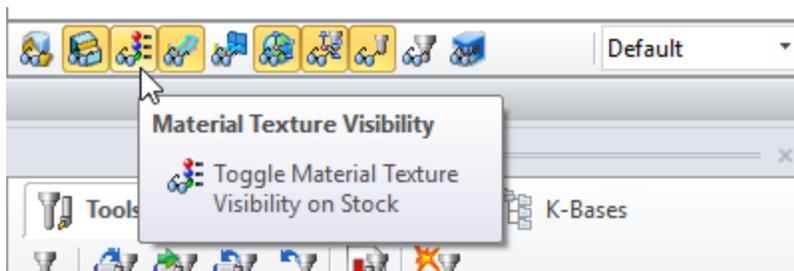
5. Now, under **Setup 1** in the **Machining Job** tree, select the **2½ Axis Profiling** operation we just created and then pick **Play** to start the simulation.



6. You can stop the simulation at anytime by selecting the **Pause** button from the **Simulate** tab. Subsequent to pausing the simulation, you can either choose to continue the simulation by selecting the **Play** button again or exit the simulation by selecting the **Stop** button.



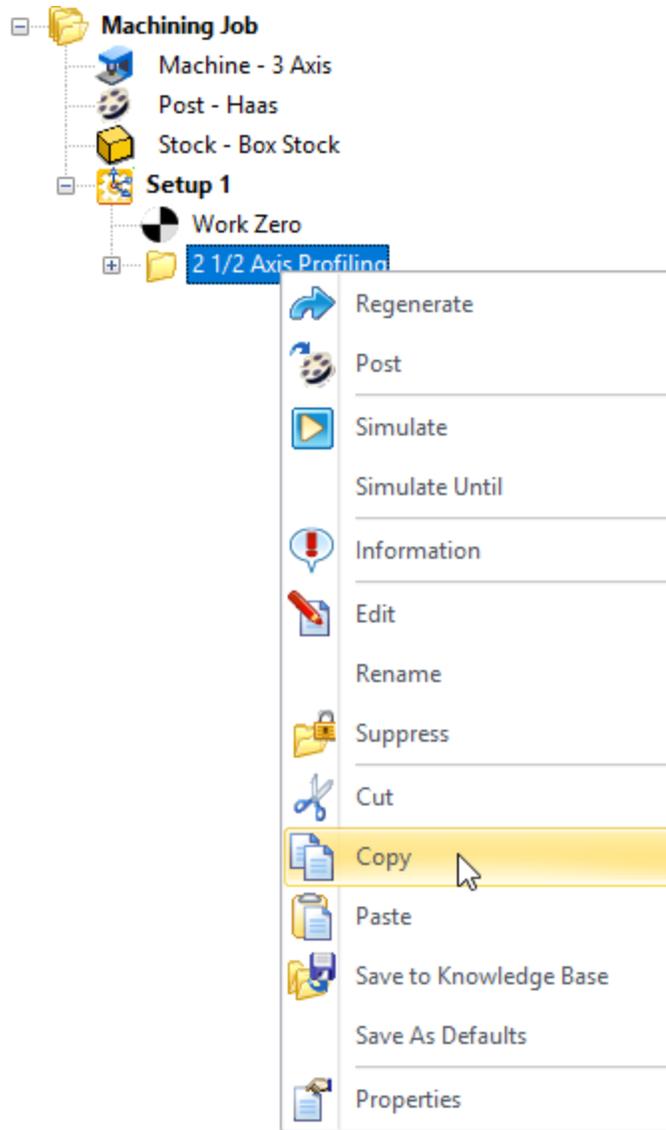
7. To view the cut model with textures applied, select the **Toggle Material Texture Visibility** icon located at the base of the **Machining Browser**.



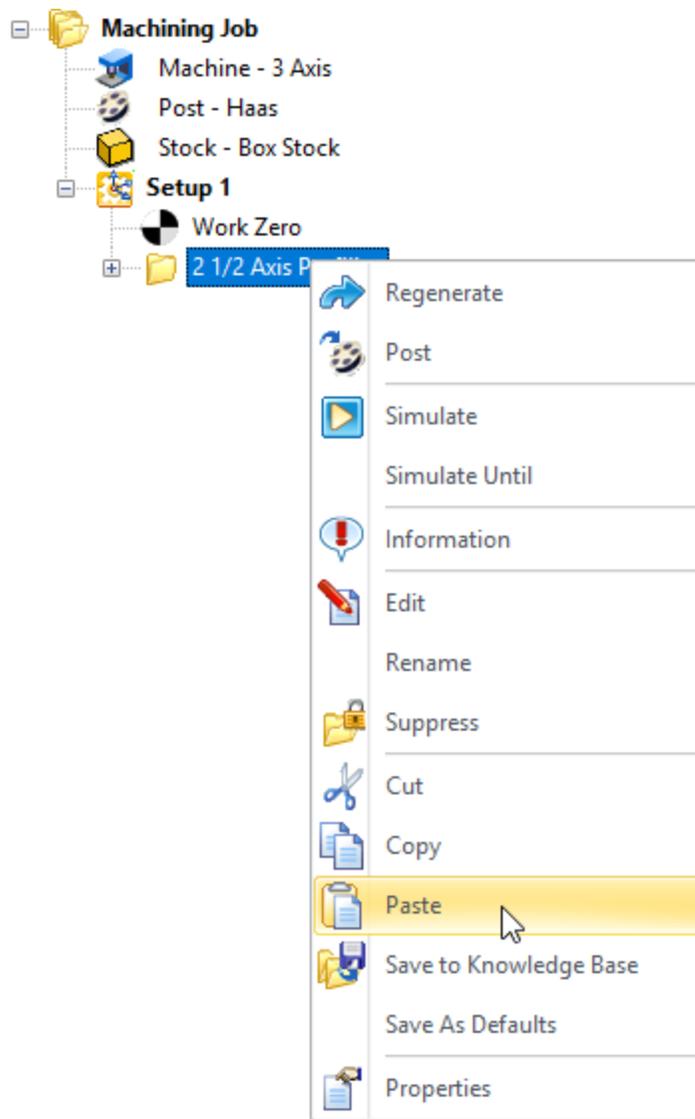
Machine the Outer Profile

Now we will turn our attention to machining the outer profile of the part. Again, we will create a simple profile toolpath, this time around the outer perimeter of the part.

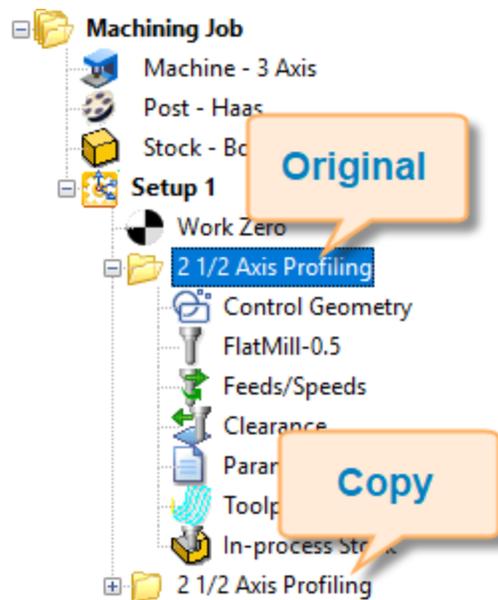
1. Switch to **Program** tab in the **Machining Browser**.
2. Select the **2½ Axis Profiling** operation we just created.
3. **Right-click** on the selected operation and select **Copy**.



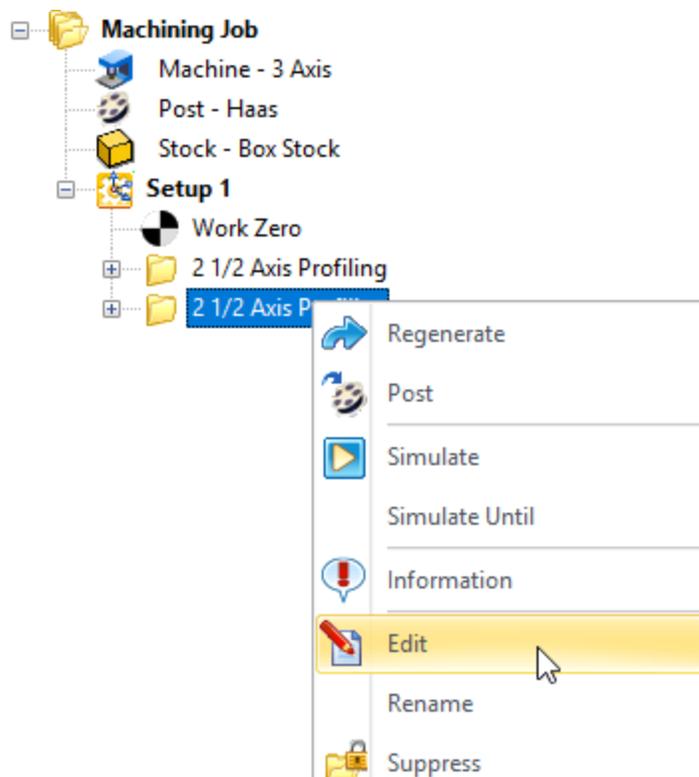
4. Now **Right-click** again and select **Paste**.



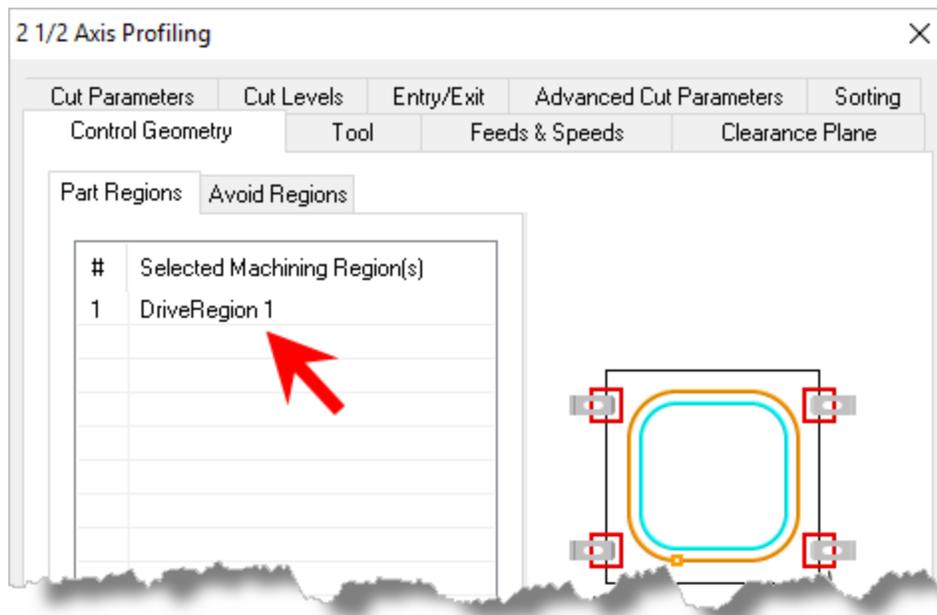
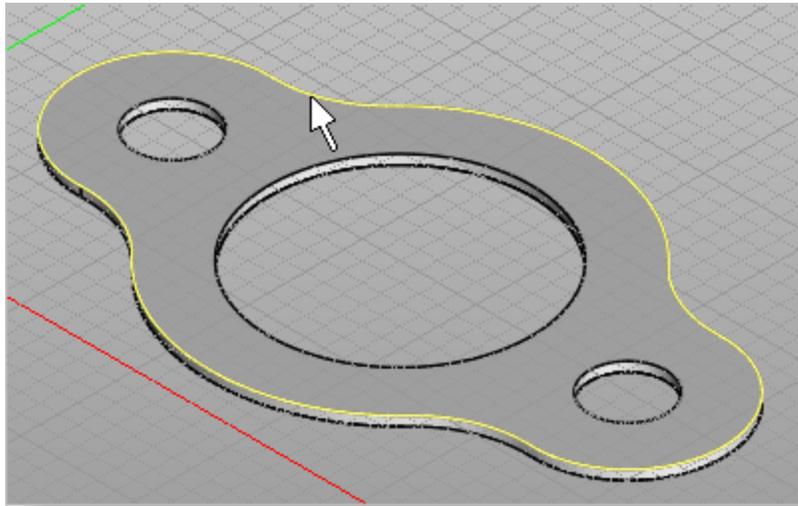
5. This creates a copy of the operation and places it below the original in the [Machining Job](#).



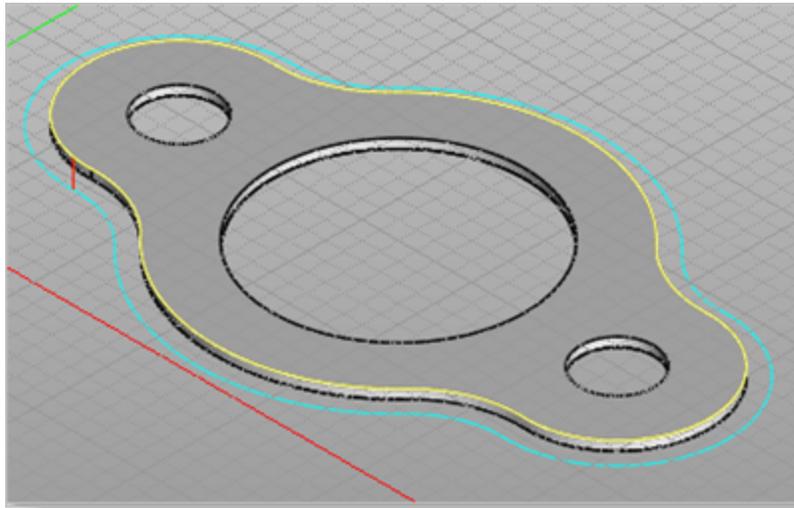
6. Now right-click on the second operation and pick **Edit** to adjust its parameters.



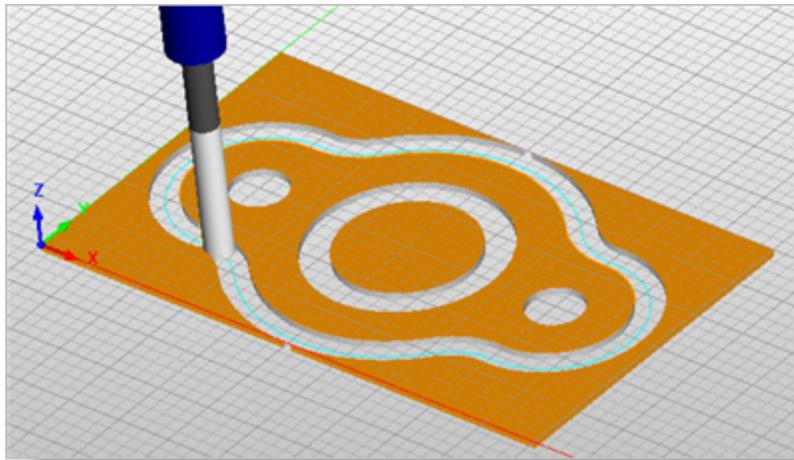
7. From the **Control Geometry** tab, pick **Remove All**.
8. From the **Control Geometry** tab, pick **Select Curve/Edge Regions**.
9. Select the top outer surface edge and then right-click or press enter to complete the selection.



10. Switch to the **Cut Parameters** tab and change the **Cut Start Side** to **Outside**.
11. We'll accept all of the remaining parameters and pick **Generate**.
12. The new **2½ Axis Profiling** toolpath is generated and displayed on the graphics screen.



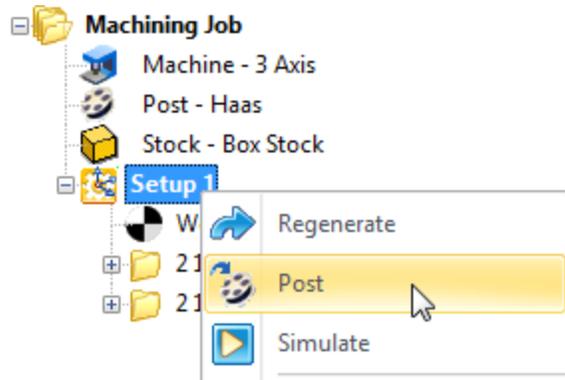
13. Now we'll select the new $2\frac{1}{2}$ Axis Profiling operation we just created, select the **Simulation** tab and then pick **Play**.



Post G-Code

Now with the toolpaths complete we're ready to post-process to an output text file containing G-codes that can then be sent to the machine tool to actually machine the part.

1. Select **Setup 1** from the **Machining Job**, right-click and select **Post**. This will post-process all operations created under the **Setup**.



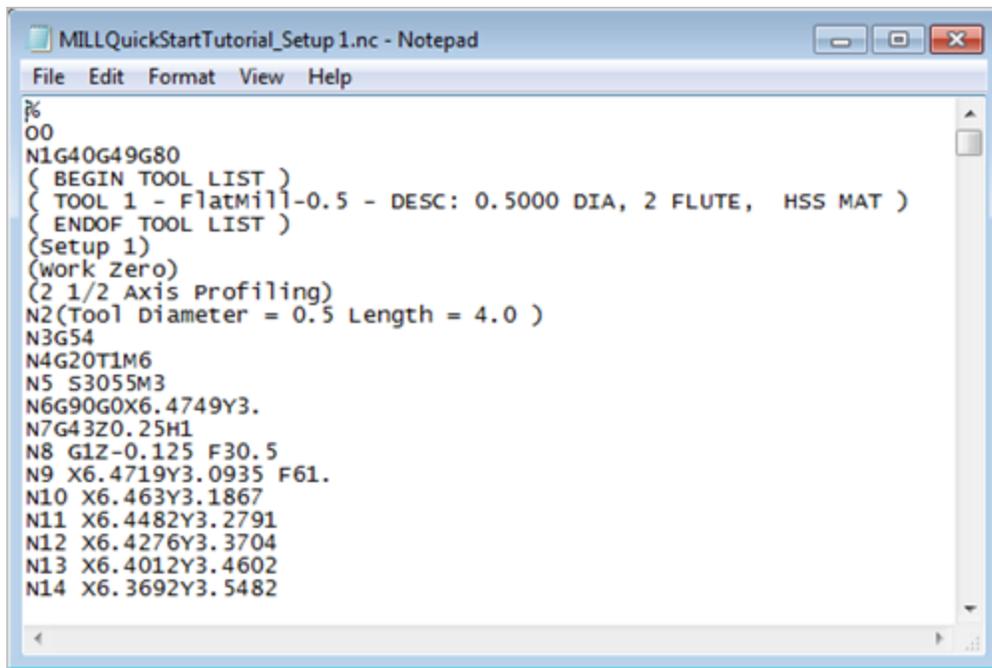
2. The **Post & Save As** dialog is displayed. By default, the **Part** file name and the **Setup** name are appended for the G-code **File name**. Also by default, the posted G-code file is **Saved** in the folder where the part file is located.

 The output file names can be controlled by setting the **Posted File Naming Conventions** sections of the **Set Post-Processor Options** dialog. Refer to the [Select the Post Processor](#) step for displaying this dialog.



! As you may recall we set the post to [Haas](#) back in the [Select Post Processor](#) section of this guide. You can change the post processor from this dialog by selecting a different one from the drop down menu in the [Current Post](#) list. The posted G-code by default will be saved to the folder where the part file is located.

3. Now pick [Post](#) and the G-code file is displayed in [Notepad](#) where it can be viewed or edited manually.



```
MILLQuickStartTutorial_Setup1.nc - Notepad
File Edit Format View Help
%
O0
N1G40G49G80
( BEGIN TOOL LIST )
( TOOL 1 - FlatMill-0.5 - DESC: 0.5000 DIA, 2 FLUTE, HSS MAT )
( END OF TOOL LIST )
(Setup 1)
(work Zero)
(2 1/2 Axis Profiling)
N2(Tool Diameter = 0.5 Length = 4.0 )
N3G54
N4G20T1M6
N5 S3055M3
N6G90G0X6.4749Y3.
N7G43Z0.25H1
N8 G1Z-0.125 F30.5
N9 X6.4719Y3.0935 F61.
N10 X6.463Y3.1867
N11 X6.4482Y3.2791
N12 X6.4276Y3.3704
N13 X6.4012Y3.4602
N14 X6.3692Y3.5482
```

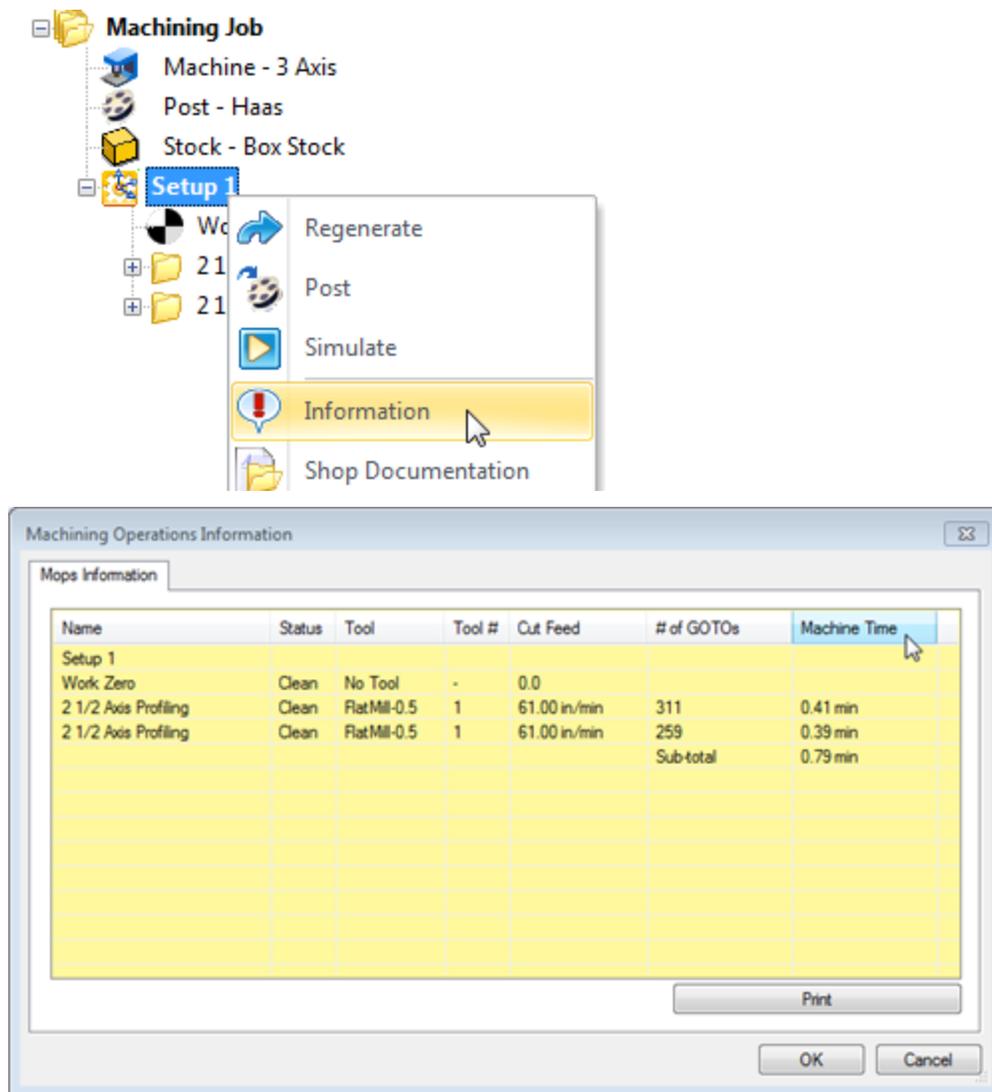
4. Now close Notepad.

Generate Reports

8.1 Information Report

At any time, you can create a Report of your Machining Operations.

1. Switch to **Program** tab in the **Machining Browser**.
2. Select **Setup 1**.
3. Right-click and select **Information** to display and **Print** the report.



This dialog provides an estimate of the machining time required for the operations in the **Setup**.

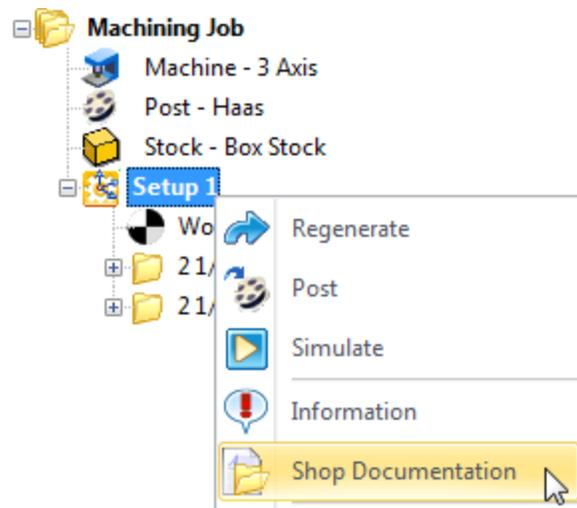
Note (Professional & Premium configurations only): In the future, if your **Machining Job** contains multiple **Setups**, you can perform the same right-click sequence on the **Machining Job** to determine the estimated machining time for all **Setups**.

4. Now pick **OK** to close the **Information** dialog.

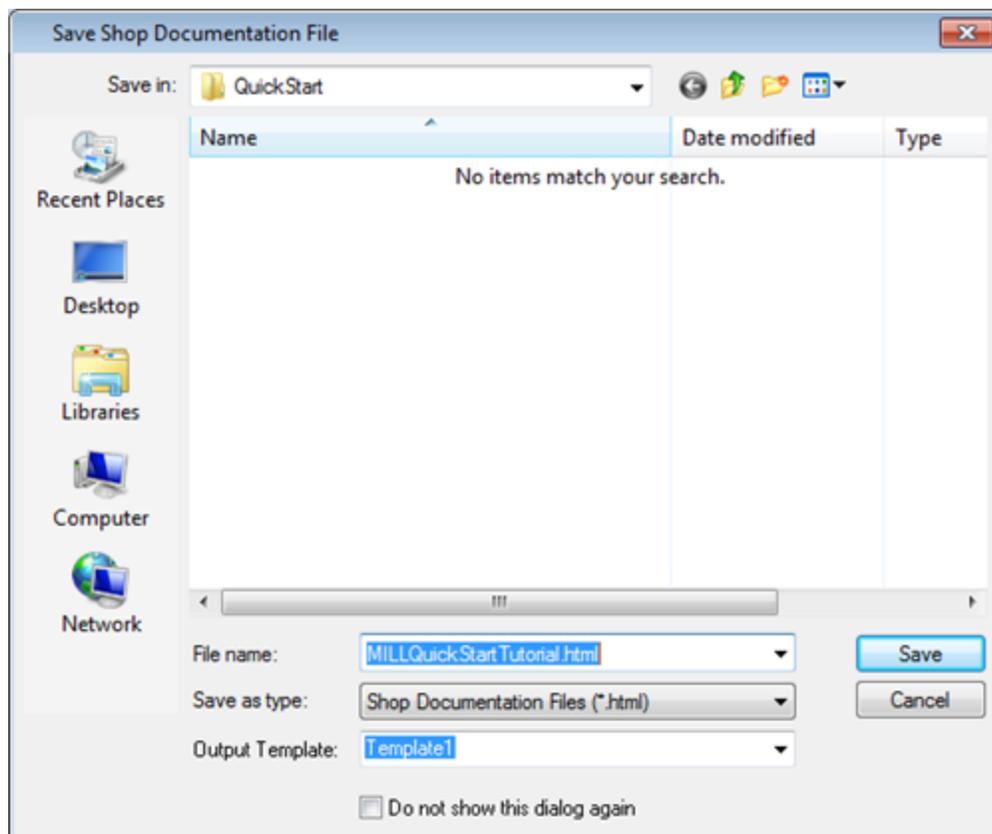
8.2 Shop Documentation

You can also create a **Setup Sheet** by generating a **Shop Document**. This is typically used to instruct machine operators on how to setup and machine the part on the CNC machine.

1. Under the **Machining Job**, select **Setup1**.
2. Right-click and select **Shop Documentation**.

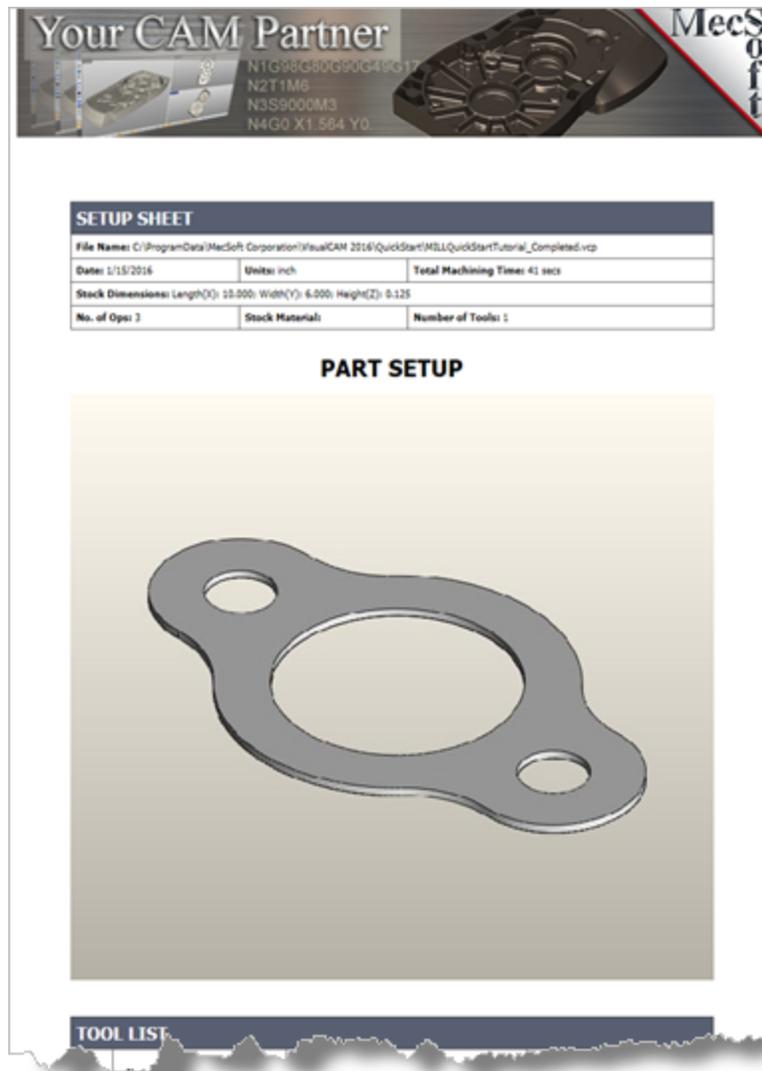


3. From the **Save Shop Documentation File** dialog, select **Template1** and pick **Save**.



4. This creates an [HTML](#) based [Shop Document](#) that can be viewed in a web browser.

You can select from one of the multiple [HTML](#) templates that are shipped with the product and generate shop documentation. Each template provides varying amounts of information. Once you have selected the [Output Template](#) and pick [Save](#), a shop documentation [html](#) file will be created and saved. This file can then be printed and/or viewed in your default web browser such as [Internet Explorer](#).



- Note** (Professional & Premium configurations only): In the future, if your **Machining Job** contains multiple **Setups**, you can perform the same right-click sequence on the **Machining Job** to generate **Shop Documentation** for all **Setups**.

Where to go for more help

If you need additional help please take advantage of the following MecSoft resources:

1. **On-Line Help**

The on-line help distributed with the product is a great resource to find reference information on the various functions available

2. **MecSoft.com**

Apart from the on-line help system you can download other tutorials and projects from MecSoft Corporation's web site at www.mecsoft.com. This will help you get started with using VisualCAM 2018.

3. **Free Videos**

You can visit the [MecSoft Corporation YouTube Channel](#) to watch videos. Note that the functionality of MecSoft's CAM products is very similar across the different platforms that we support!

4. **MecSoft Blog**

You can visit the [MecSoft Blog](#) for short articles about using our products.

5. **Case Studies**

You can also visit our *real-world* [Case Studies page](#) to learn how others are using MecSoft products in their workshops.

6. **CAMJam Video Archive**

If you are an active AMS (Annual Maintenance Subscription) user, you have free access to our [CAMJam self-training video archive](#) and companion guide containing over 80 videos from our support staff on every aspect of VisualCAM 2018. If you are new or have recently signed up for AMS, [this document will show you how to access your CAMJam archive](#). Want to sign up for AMS? Just give a call at 949-654-8163 (select Option 1 for Sales).

7. **MecSoft Support**

If you need additional help, or if you have any questions regarding VisualCAM 2018, you may contact us via e-mail at support@mecsoft.com or our [online support page](#).

8. **On-Demand Training**

MecSoft offers [On-Demand Training](#) as well as personalized full day training sessions. Please look up our website or email us at sales@mecsoft.com for further details

9. **Product Page**

Please do continue to [visit the VisualCAM 2018 product page](#) to learn about the latest updates and additional help material.

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