

MecSoft Corporation

18019, Sky Park Circle, Suite K,L
Irvine, CA 92614, USA

PHONE: (949) 654-8163
E-MAIL: SALES@MECSOFT.COM
WEBSITE: WWW.MECSOFT.COM

MecSoft Announces VisualTurn 1.0

FOR IMMEDIATE RELEASE

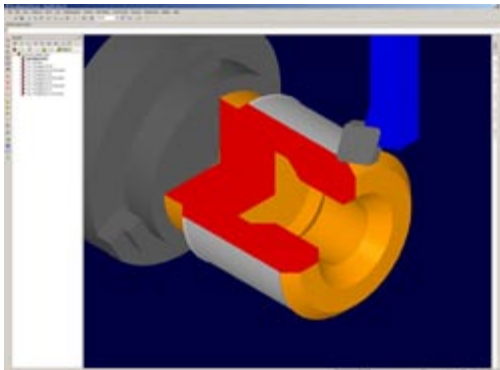
Irvine, CA – March 6, 2006: MecSoft Corporation, developer of industry leading **VisualMill** and **RhinoCAM** software products, announced today the release of their new turning product **VisualTurn1.0**, a standalone 2 axis turning product.

"The addition of this new product allows us to extend and strengthen further our manufacturing related product offerings. The release of **VisualTurn** is significant in that it allows our users to standardize on one product suite for all of their shop floor needs. This product also paves the way for us to begin tackling complex multi-function machines such as mill-turns. We are excited about this product and are looking forward to making an impact in the marketplace with it", says Joe Anand, the President of MecSoft Corporation.

The **VisualTurn** product features the ability to program roughing, finishing, grooving, threading and parting-off machining operations. Other features include:

- Knowledge of in-process stock for re-roughing operations
- Selection of the start and end-points of the tool-path from the geometry
- Constraining the tool motion along user-specified axes
- Machining of features on the outer diameter, inner diameter or face
- Comprehensive turning tools and tool holder library
- 3-D tool-path simulation to verify operations

MecSoft will showcase these capabilities at the **Westec 2006** show in Los Angeles, CA. Please visit us at **Booth # 3278** from **March 27 –30** to get a demo.



Cutting simulation in VisualTurn

For more information about MecSoft Corporation contact:

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Irvine, CA 92614
(949) 654 8163
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www.mecsoft.com
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